Distributed Route Aggregation on the Global Network

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1. INTRODUCTION

Ideally, a global routing system should scale by having each node maintain detailed information about nearby destinations and only coarse-grained information about far-away destinations [18, 34, 19]. Such a scalable system would be possible under careful, centralized planning of the network topology, address assignment, and route computation. However, the Internet is anything but centralized, and its growth has been anything but orderly. Each Autonomous System (AS) makes its own decisions about where to connect, how to acquire address space, and what routes to select and make available to others. Increasingly, even ASs at the perimeter of the Internet are multi-homed, making it necessary to propagate their routing information beyond their providers. As a result, more than half a million IP prefixes are distributed by the global routing system [1].

The growing number of globally routable IP prefixes has serious consequences for the Internet. The number of prefixes determines the size of forwarding-tables (or, Forwarding Information Base, or FIB) stored in expensive high-speed memory on the routers, as well as that of routing-tables (or, Routing Information Base, or RIB). Many older routers devote a default size of 512K entries to the IPv4 forwarding table, which lead to the Internet outages of August 12, 2014, when the number of prefixes crossed this threshold [10, 22]. The number of prefixes also affects the message overhead and convergence time of the Border Gateway Protocol (BGP), and the time required to bring up a single BGP session [15, 37]. BGP’s scalability challenges also hinder the deployment of security enhancements like S-BGP, since the substantial computational overhead for signing and verifying BGP routes grows with the number of prefixes.

Fortunately, the underlying structure of the global routing system makes better route aggregation possible. The assignment of IP prefixes is mostly aligned with the AS-level topology and business relationships, since blocks of IP addresses are allocated hierarchically by Regional Internet Registries (RIRs) to Internet Service Providers (ISPs) who, in turn, assign sub-blocks to their customers. Some ASs acquire Provider-Independent (PI) prefixes directly from the RIRs. Nonetheless, these prefixes still align roughly with geographic regions. Likewise, despite the prevalence of multi-homing, most ASs connect to multiple providers in the same geographic area, leaving potential for far-away ASs to route based on coarser-grained routing information.

Existing routing protocol implementations and operational practices do not exploit these opportunities for route aggregation. According to best current practices, an ISP configures its routers to filter BGP routes from single-homed customers with IP addresses...
allocated out of the ISP’s address space, but not from customers who are multi-homed or have PI addresses. The reason is simple: network operators cannot reason about how more aggressive filters would affect how other parts of the Internet reach their customers. In the face of uncertainty, ISPs are understandably conservative in applying route filters. Worse yet, some ISPs do not filter at all, out of ignorance, sloppy operational practices, or legitimate concerns that a previously single-homed customer might later become multi-homed.

In this paper, we introduce DRAGON (Distributed Route Aggregation on the Global Network), a route-aggregation solution for inter-domain routing. DRAGON operates with today’s BGP protocol and any routing policies that ensure correct operation of BGP. We show that by comparing routes for different prefixes, an AS can determine which prefixes can be filtered locally without worsening the type of route used to forward data-packets. DRAGON can be deployed incrementally and has built-in incentives for ASs to participate. Our experiments with realistic AS-level topologies, IP prefix assignments, and routing policies show that DRAGON dispenses with about 80% of the IP prefixes in each AS.

Inter-domain routing policies are neither arbitrary nor random. They reflect business goals and are constrained by BGP’s configuration mechanisms. Seen in this light, it is not surprising that many routing policies end-up satisfying properties which leave a distinctive mark on the global routing system. One such property is isotonicity [8, 32], enjoyed by the Gao-Rexford (GR) routing policies [13] among others [31, 23]. In loose terms, isotonicity means that if an AS prefers one route over another, a neighbor AS does not have the opposite preference after its local processing of the two routes. We show that, in the face of isotope routing policies, DRAGON attains an optimal aggregated state that preserves the global routes traversed by data-packets on their way to the destinations.

The fundamentals of DRAGON are valid for any prefix-based routing system substantiated on a routing-vector-protocol. We honor that generality in the way we present DRAGON even if our examples and experiments pertain to inter-domain routing. The paper has three main parts: the design of DRAGON, illustrated with examples, Section 3; the theoretical justification for DRAGON, Section 4; and experiments quantifying the scalability benefits of DRAGON, Section 5. The next section establishes the routing model. There is also a section on related work, Section 6, and a concluding section, Section 7.

2. ROUTING AND FORWARDING MODEL

A network is composed of nodes joined by links. Addresses are strings of bits of fixed length. A prefix is a string of bits of length shorter than that of the addresses, representing all the addresses whose first bits coincide with those of the prefix. Prefixes are assigned to nodes and made known to all other nodes in the network through a routing-protocol, in accordance with the routing policies configured at the various nodes. In inter-domain routing, nodes are ASs, prefixes are IP prefixes, the routing-protocol is BGP, and there is a two-way link between two ASs if at least two border routers, one on each AS, established a BGP-session between them.

A route is an association between a prefix and an attribute. Attributes are totally ordered by preference. A route pertaining to prefix $p$ is called a $p$-route. A standard vector-protocol instantiates a distinct computation process for every prefix. The node to which $p$ has been assigned is the origin of $p$. This node attaches an attribute to $p$ thus forming a $p$-route that it announces to its neighbors. Each node stores in its routing-table, for each one of its neighbors, a candidate $p$-route that extends the last of the $p$-routes announced by the neighbor that was received by the node. The node elects the candidate $p$-route with the most preferred attribute and, in turn, announces the elected $p$-route to its neighbors. Every time a node elects a $p$-route, it makes an entry in its forwarding-table associating $p$ to the forwarding neighbors for $p$, those being the neighbor nodes for which the candidate $p$-route coincides with the elected $p$-route. Allowing for multi-path routing, a prefix may be associated with more than one forwarding neighbor. Routing policies specify the relative preference among attributes and how the attribute of an elected route at one node is extended to the attribute of a candidate route at a neighbor node.

The prototypical inter-domain routing policies are the Gao-Rexford (GR) routing policies [13], which postulate that neighbor nodes establish either a customer-provider or a peer-peer relationship. The policies are supported on just the three attributes “learned from a customer,” “learned from a peer,” and “learned from a provider.” Following standard terminology, we use the term “customer route” as shorthand for “route with attribute ‘learned from customer,’” and similarly for the terms “peer route” and “provider route,” and talk about the preference among routes signifying the preference among their attributes. A customer route is preferred to a peer route which is preferred to a provider route. Customer routes are exported to all neighbors, all routes are exported to customers, and these are the only exportations allowed. A route originated by a node can be assumed to have attribute “learned from a customer,” since it is subjected to the same treatment as if it were learned from a customer, namely, the route is exported to all of the node’s neighbors.

A vector-protocol is correct in a network if it terminates in a stable state that guides data-packets to their destinations. Reference [32] gives a condition on the cycles of a network that guarantees correctness. In the case of the GR routing policies, that condition stipulates the absence of cycles where each node is a customer of the next around the cycle.

Figure 1 shows a network operating according to the GR routing policies. Solid lines join a provider and a customer, with the provider drawn higher than the customer, and a dashed line joins two peers. For instance, $u_3$ is a provider of both $u_3$ and $u_4$, and a peer of $u_1$. Node $u_6$ is multi-homed to two providers, $u_4$ and $u_4$. Prefix $p$ was assigned to node $u_4$ which originates a $p$-route that it exports to all its neighbors. Once the vector-protocol terminates, $u_2$ elects a customer $p$-route, learned from $u_4$, which becomes $u_2$’s forwarding neighbor for $p$; $u_3$ elects a peer $p$-route, learned from $u_4$; and $u_5$ elects a provider $p$-route, learned both from $u_1$ and $u_3$.

A prefix $q$ is more specific than a prefix $p$ if it is longer than $p$ and its first bits coincide with those of $p$. Delegation of prefixes from providers to customers combined with operational practices, such as those related to multi-homing and traffic engineering, cause prefixes at different levels of specificity to be propagated throughout the network and maintained in the routing- and forwarding-tables of nodes. The longest prefix match rule [12] prescribes that data-packets are forwarded at a node according to the elected route of the most specific of the prefixes that contains the destination address of the data-packet. In Figure 1, prefix $q$, assigned to $u_6$, is more specific than prefix $p$. Node $u_3$ elects a customer $q$-route, learned from $u_6$, and a provider $p$-route, learned from $u_2$. Data-packets arriving

\footnote{Our use of the term “attribute” is generic and not meant to single out the parameters of BGP, such as LOCAL-PREF and AS-PATH.}
at $u_3$ with destination in $q$ are forwarded to $u_6$, whereas those arriving with destination in $p$ but not in $q$ are forwarded to $u_2$.

3. MECHANISMS OF DRAGON

DRAGON relies on standard routing messages of a vector-protocol and augments local routing decisions with filtering of prefixes and generation of aggregation prefixes. Section 3.1 presents basic filtering code for DRAGON and Section 3.2 presents a rule for originating routes that ensures that the filtering code does not cause black holes. Section 3.3 introduces a property of routing policies known as isotonicity and shows that, in their presence, DRAGON attains optimally filtered routing states. Section 3.4 deals with partial deployment. Section 3.5 discusses alternative filtering codes. Section 3.6 concerns multiple levels of prefixes and Section 3.7 presents aggregation prefixes. Section 3.8 discusses the reaction of DRAGON to network events, such as link failures. Last, Section 3.9 shows how DRAGON accommodates prefix de-aggregation for the purposes of traffic engineering.

3.1 Filtering code

The goal of DRAGON is for many nodes to dispense with routes pertaining to more specific prefixes with little or no change in the properties of paths traversed by data-packets. Towards this goal, some nodes filter some prefixes. Filtering of a prefix means that no entry for the prefix is installed in the forwarding-table of the node and the prefix is not announced to neighbor nodes. Routes pertaining to the prefix are still kept in the routing-table of the node for a prompt reaction to network events (Section 3.8).

Let $q$ be more specific than $p$. We investigate the following code to filter $q$, to be executed autonomously at every node.

**Code CR:** If the node is not the origin of $p$ and the attribute of the elected $q$-route equals or is less preferred than the attribute of the elected $p$-route, then filter $q$. Otherwise, do not filter $q$.

This code is intuitively reasonable as it maintains or improves the attribute of the route according to which data-packets are forwarded at a node. Certainly, the origin of $p$ should not filter $q$-routes. Otherwise, data-packets arriving there with destination in $q$ would have nowhere to go and would have to be dropped. For a node other than the origin of $p$, if the attribute of the elected $q$-route equals that of the elected $p$-route, then the node filters $q$. On filtering, the node saves on forwarding state while it still forwards data-packets with destination in $q$ according to an elected route—that for $p$—whose attribute is the same as that of the elected $q$-route without filtering. Last, if the attribute of the elected $q$-route is less preferred than the attribute of the elected $p$-route, then all the more reason for the node to filter $q$. On filtering, the node saves on forwarding state and improves the attribute of the route according to which it forwards data-packets with destination in $q$.

Throughout the paper, we will study the global effect of local code CR. For now, we exemplify that effect with Figure 1 assuming the GR routing policies. Node $u_4$ acquired its address space from its provider $u_3$. The acquired address space is represented by prefix $q$ which is more specific than prefix $p$. Despite this acquisition, $u_6$ wants to send and receive data-packets to and from both providers $u_4$ and $u_3$. Thus, both $p$ and $q$ are propagated by the vector-protocol throughout the network. The stable state is depicted on the left-hand side of the figure and described next alongside the possibility of filtering $q$ upon execution of code CR.

- Node $u_4$ is the origin of $p$. Thus, $u_4$ cannot filter $q$.
- Node $u_6$, which is the origin of $q$, elects a customer $q$-route (originated by itself) and a provider $p$-route. Thus, $u_6$ cannot filter $q$-routes.
- Node $u_3$ elects a customer $q$-route, learned from $u_6$, and a provider $p$-route, learned from $u_2$. Thus, it cannot filter $q$-routes.
- Node $u_2$ elects both a customer $q$-route, learned from $u_3$ and $u_4$, and a customer $p$-route, learned from $u_4$. Thus, it can filter $q$-routes.
- Node $u_1$ elects both a peer $q$-route and a peer $p$-route, both routes learned from $u_2$. Thus, it can filter $q$-routes.
- Node $u_5$ elects both a provider $q$-route and provider $p$-route, both routes learned from $u_1$ and $u_3$. Thus, it can filter $q$-routes.

Suppose that $u_2$ executes CR, thereby filtering $q$. Despite the absence of a $q$-route, $u_2$ still forwards data-packets with destination in $q$ according to a customer route, that elected for $p$. Because $u_2$ filters $q$, $u_1$ no longer receives a $q$-route from $u_2$ and, hence, does not elect any $q$-route. It forwards data-packets with destination in $q$ according to the elected $p$-route which was also learned from $u_2$. Since $u_1$ does not elect a $q$-route, it exports none to its customer $u_5$. Node $u_5$ still elects a provider $q$-route learned from $u_3$. In this state, suppose that $u_5$ executes CR. If, too, filters $q$ and starts forwarding data-packets with destination in $q$ according to the elected provider $p$-route, learned from $u_2$ and $u_1$. In summary, if $u_2$ then execute CR, then we arrive at the routing state depicted in the right-hand side of Figure 1 and commented upon next.

- Nodes $u_2$ and $u_5$ filter $q$ while $u_1$ is oblivious of $q$. We say that a node forgoes $q$ if either it filters $q$ or is oblivious of $q$. In real topologies, most nodes will forgo $q$. Of these, a few will filter $q$, while the majority will be oblivious of $q$. Routing state pertaining to $q$ only needs to be kept in some small vicinity of the node originating $q$.
- Data-packets are delivered to the destinations, there being no route oscillations, forwarding loops, or black holes. When this happens, we say that DRAGON is correct (Section 3.2).
- Data-packets are forwarded at each node according to an elected route whose attribute equals that of the elected route used to forward them when there was no filtering. Such a
Figure 2: Prefix $q$ is more specific than $p$. Node $u_1$ originates $q$, and $u_3$ originates $p$ by sending a $p$-route to all its neighbors. Node $u_2$ executes CR, in the process creating a black hole at $u_3$. Arrows indicate the expedition of data-packets with destination in $q$.

desirable global state is called route consistent. A route-consistent state is optimal if the set of nodes forgoing $q$ is maximal (Section 3.3). The routing state depicted in the right-hand side of Figure 1 is optimal and can be arrived at by executing CR once at each node in whatever order.

3.2 Announcement rule and correctness

Through code CR, DRAGON subordinates the computation of $q$-routes to the computation of $p$-routes. Therefore, even if the vector-protocol is correct for $p$ and $q$, taken individually as two unrelated prefixes, it is legitimate to ask whether DRAGON is correct, always delivering data-packets to their destinations. The main concern is that filtering of $q$ by some nodes may create black holes for data-packets with destination in $q$. In Section 4.2, we prove that the following rule for originating prefixes guarantees correctness of DRAGON.

Rule RA: The origin of $p$ announces $p$ with a route whose attribute is equal or less preferred than the attribute of the elected $q$-route.

The necessity of rule RA can be appreciated with the example of Figure 2. Node $u_2$ is the origin of $q$ and $u_3$—which is a customer of a customer of $u_2$—is the origin of $p$. Node $u_4$ elects a provider $q$-route. Suppose that it originates $p$ with a customer route, thus violating rule RA: the attribute of the $p$-route with which $u_3$ originates $p$ (“learned from a customer”) is preferred to the attribute of the elected $q$-route (“learned from a provider”). Node $u_2$ elects a provider $q$-route and a customer $p$-route. On executing CR, $u_2$ filters $q$. As a consequence, no $q$-route arrives at $u_3$ and $u_4$. Data-packets arriving at $u_2$ and $u_4$ with destination in $q$ are forwarded to $u_3$ by the elected $p$-route to be dropped there. Node $u_3$ becomes a black hole for $q$. In order to satisfy rule RA, $u_3$ can originate $p$ only with a provider route, meaning that it can export $p$-routes only to its customers; in this case, to node $u_4$. If $u_3$ does export a $p$-route to $u_4$, then $u_4$ elects both a provider $q$-route and a provider $p$-route. Node $u_4$ may filter $q$-routes that data-packets with destination in $q$ will be delivered to $u_1$.

It must be noted that the assignment of prefixes in Figure 2 is unlikely to be found in the Internet where blocks of IP addresses are delegated from providers to customers rather than the other way round.

3.3 Isotonicity and optimal route-consistency

Routing policies are isotone [8, 32] whenever the relative preference among attributes of elected routes is respected among the attributes of the candidate routes derived from them. Let $u$ and $v$ be two neighbor nodes and $\alpha$ and $\beta$ be any two attributes such that $\alpha$ is preferred to $\beta$. Suppose that elected routes with attributes $\alpha$ and $\beta$ at $v$ are extended to candidate routes with attributes $\alpha'$ and $\beta'$ at $u$, respectively. The combined routing policies of $u$ and $v$ are isotone if $\alpha'$ equals $\beta'$ or $\alpha'$ is preferred to $\beta'$.

The GR routing policies are isotone. For instance, suppose that $u$ is a customer of $v$. All of a customer route, a peer route, and a provider route at $v$ are exported by $v$ to $u$, and all become provider routes at $u$. Thus, isotonicity holds. Suppose, instead, that $u$ is a provider of $v$. A customer route is preferred to both a peer route and a provider route at $v$. The customer route is exported by $v$ to $u$ where it becomes a customer route too, whereas the peer route and the provider route are not exported by $v$ to $u$. Clearly, the customer route at $u$ is preferred to no route. Isotonicity holds as well. A similar argument can be made if $u$ is a peer of $v$. Many other practical routing policies are isotone. For example, the next-hop routing policies proposed in [31] for inter-domain routing generalize the GR routing policies and are isotone as well. So are the routing policies that incorporate siblings in the landscape of Internet business relationships [23].

A global routing state attained by DRAGON is route consistent if it is stable and always forwards data-packets according to an elected route whose attribute is the same as that of the elected route used to forward them without DRAGON. A route-consistent routing state is optimal if the set of nodes that forgoes $q$ is maximal. Ideally, DRAGON would lead to optimal route-consistent states and this is exactly what happens if routing policies are isotone and all nodes execute code CR once in whatever order. A proof of this result is given in Section 4.3. The intuition is the following. With isotonicity, if the attribute of the elected $q$-route is the same or less preferred than the attribute of the elected $p$-route at a node $v$, then, at a neighbor $u$ of $v$, the attribute of the $q$-route learned from $v$ is also the same or less preferred than the attribute of the $p$-route learned from $v$. Therefore, the filtering of $q$ at $v$ is consistent with the filtering decision that would be made at $u$ based on routes learned from $v$.

If routing policies are not isotone, then code CR may not conduct to route-consistent states. Consider the network of Figure 3 where the GR routing policies are used with two important exceptions.

- Node $u_3$ prefers routes learned from provider $u_5$ to routes learned from provider $u_1$.
- Node $u_3$ exports provider routes to its customer $u_5$, but it does not export customer routes to $u_5$. Thus, the combined routing policies of $u_3$ and $u_5$ are not isotone. A customer route is preferred to a provider route at $u_3$, but the former is not exported to $u_5$ whereas the latter is.

Node $u_3$ elects a customer $q$-route and a provider $p$-route. It exports a $p$-route to $u_5$, but it does not export a $q$-route to $u_5$. Thus, $u_5$ selects a $p$-route learned from its most preferred provider, $u_3$, but a $q$-route learned from its least preferred provider, $u_1$. The longest prefix match rule directs data-packets arriving at $u_3$ with destination in $q$ exclusively to $u_5$’s least preferred provider, $u_1$. Suppose that $u_1$ executes CR. In this case, $u_5$ is oblivious of $q$. It starts forwarding data-packets with destination in $q$ according to the elected $p$-route which is the one learned from its most preferred provider, $u_3$. DRAGON changed the attribute of the route according to which data-packets with destination in $q$ are forwarded at $u_5$ from “learned from least preferred provider” to “learned from most preferred provider.” It can be argued that the preference of the route according to which $u_5$ forwards data-packets with destination
in q has improved. That is one more counter-intuitive behavior of vector-protocols when routing policies are not isotone [36]. However, the point we are making here is that DRAGON did not lead to a route-consistent state (maybe u3 agreed with u5 to forward u5’s data-packets further except for those with destination in q).

The following comments summarize the significance of isotonicity for DRAGON.

- The incentive for an individual node to deploy DRAGON is embodied in code CR and does not depend on isotonicity.
- The correctness of DRAGON derives from the correctness of a standard vector-protocol and rule RA, and does not depend on isotonicity.
- Isotonicity guarantees an optimal route-consistent state if all nodes adopt DRAGON, by executing code CR, but it does say if that state is efficient, in the sense of having many nodes forgoing q. For example, the routing policies that substantiate shortest-path routing are isotone, while it is well-known that we cannot compact routing and forwarding state without stretching distances, in general [19]. In inter-domain routing, the efficiency of DRAGON stems from the hierarchy established by the provider-customer relationships and the alignment, even if imperfect, between this hierarchy and prefix assignment (Section 5).
- Isotonicity guarantees that there is an order for adoption of DRAGON among all nodes that is route-consistent at all stages. This is shown in the next section.

3.4 Partial deployment

DRAGON can be deployed progressively, one node at a time. With isotone routing policies, it is always possible to sequence the adoption of DRAGON so that route-consistency is ensured at all stages of deployment. In the particular case of the GR routing policies, all sequences of adoptions obeying the following general condition ensure route-consistency.

**Condition PD:** First, execute CR at nodes that elect either a peer or a provider q-route, in whatever order. Next, execute CR at nodes that elect a customer q-route top-down in the provider-customer hierarchy, that is, only execute CR at a node that elects a customer q-route after the code has been executed at its providers.

If condition PD is violated, then there may exist stages of deployment that are not route-consistent. However, these stages entail incentives for nodes to adopt DRAGON. Pursuing these incentives, nodes settle quickly in route-consistent states.

We illustrate with Figure 4. Node u5 is the origin of p and u6 is the origin of q. Node u1 is a provider of both u3 and u4. Node u2 is a peer of both u1 and u3. The left-hand side of the figure shows the initial stage, where DRAGON is not deployed at all. At this stage, only u2, u3, and u4 will be able to filter q on executing CR. Node u3 elects a peer p-route and a peer q-route, whereas u2 and u4 both elect a customer p-route and a customer q-route. In order to satisfy condition PD, u5 is first in adopting DRAGON, executing CR and filtering q. On doing so, it continues to forward data-packets with destination in q to its peer u2. Next, u2 must execute CR before u4 because it is a provider of u4. On executing CR, u2 filters q while still forwarding data-packets with destination in q to its customer u4. Last, u4 executes CR, filters q, and forwards data-packets with destination in q to u5, the same as without DRAGON. All intermediate stages of deployment are route-consistent.

Back to the initial stage, suppose that u4, rather than u3, is first in adopting DRAGON. The resulting state is depicted in the right-hand side of Figure 4. Node u4 forwards data-packets with destination in q to u5, as before, but it stops exporting a q-route to u2. As a consequence, u2 elects a peer q-route, learned from u1. It no longer exports a q-route to u3 whose reaction is to elect a provider q-route, learned as well from u1. The routing stage after u4 alone adopts DRAGON is not route-consistent. On the other hand, both u2 and u3 now have strong incentives to deploy DRAGON because, by doing so, they improve the attribute of the route used to forward data-packets. On executing CR, u2 forwards data-packets with destination in q to its customer u4 rather than to its peer u1; on executing CR, u3 forwards data-packets with destination in q to its peer u2 rather than to its provider u1. In addition, on executing CR, both u2 and u3 save on forwarding state.

3.5 Alternative filtering codes

Preserving forwarding neighbors. Code CR may reduce the multi-path potential of a vector-protocol. For example, in the right-hand side of Figure 1, after all nodes execute CR, u2 loses u3 as a neighbor to which it can forward data-packets with destination in q, since u3 is a forwarding neighbor for q that is not a forwarding neighbor for p. It is possible to tighten code CR so that it preserves or improves, not only route attributes, but also the sets of forwarding neighbors. Reference [33] outlines such a code for the especial case of the GR routing policies.

Notwithstanding, application of CR at the router-level, with router-level attributes, provides a multi-path effect at the AS-level
which may be sufficient in practice. For example, suppose that
nodes in Figure 1 represent ASs containing several routers. On ex-
executing CR at the routers, it likely happens that u2’s border routers
connected to u4 do not filter q whereas those connected to u4 do
filter it. At the AS-level, it is as if data-packets arriving at u2 with
destination in q were forwarded to both u3 and u4.

Relaxing AS-paths. Attributes of BGP routes (our use of the
term “attributes”) can be seen as composed of two component-
attributes: those implemented with BGP’s parameter LOCAL-PREF,
which we will call L-attributes in the remainder of this section;
and AS-paths, which exactly correspond to BGP’s parameter AS-
PATH. L-attributes typically reflect the business relationships be-
between neighbor ASs and take precedence in route election, with the
lengths of AS-paths serving as tie-breakers among routes having
the same L-attributes.

For filtering, code CR requires the whole attribute of the elected
q-route to equal or be less preferred than the whole attribute of the
elected p-route. However, attempting to preserve or improve the
lengths of AS-paths does not lead to significant savings in routing
state, in general. On the other hand, since AS-paths only play a
secondary role to L-attributes in route election and, additionally,
they are not even good indicators of network performance [31], we
may specialize code CR to allow for some slack in the lengths of
AS-paths. A node other than the origin of p will filter q if and
only if: the L-attribute of the elected q-route is shorter than
that of the elected p-route; or the L-attribute of the elected q-route
equals that of the elected p-route and the AS-path of the elected
q-route is not shorter than that of the elected p-route by more than
X links, where X ≥ 0 becomes a parameter of the filtering strat-
ey. The limiting case of X = +∞ amounts to code CR applied
exclusively to L-attributes.

3.6 Multiple levels of prefixes

A very large number of prefixes at different levels of specificity
is announced in the network. We define the parent of a prefix q
in a set of prefixes as the most specific of the prefixes that are less
specific than q in the set. DRAGON operates by having every node
contrast each prefix q against its parent prefix in the set of prefixes
learned from the vector-protocol, in the same way that q is con-
trasted against p in code CR.

We can impose that every node executes code CR on the list
of prefixes it learns from the vector-protocol, from the least to the
most specific ones. However, the executions of code CR at dif-
f erent nodes are not correlated in time and may depend on route
dynamics outside the control of network operators. Thus, the par-
ent of a prefix may vary from node to node at any given time, and
throughout time. Despite the asynchrony, DRAGON remains cor-
rect for the same routing policies that make the vector-protocol cor-
correct. In addition, if routing policies are isotope, then DRAGON
leads to an optimal route-consistent state.

3.7 Aggregation prefixes

Provider-independent (PI) prefixes are those acquired by nodes
directly from registrars. These prefixes do not have a parent in the
routing system and, as it stands, cannot be filtered. DRAGON pro-
motes the generation of a few aggregation prefixes to allow filtering
of many of the PI prefixes. Each node determines autonomously
which aggregation prefixes it originates, if any. The specification
for an aggregation prefix requires it to be as short as possible with-
out introducing new address space and to be announced with an
attribute that respects rule RA. This specification can be realized
with a quick algorithm that traverses twice the binary tree of pre-

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Figure 5: Both u3 and u4 originate prefix 10. Both u1 and u2 filter prefixes 100, 1010, and 1011.

Figure 6: The announcement of 10 by u2 subsumes that by u1, and allows u1 to filter prefixes 100, 1010, and 1011.

fixes that has the empty prefix for root and the prefixes without
parent for leaves, as they are known locally at a node.

DRAGON self-organizes when more than one node originates
the same aggregation prefix. We illustrate two distinct aspects of
this self-organization. In Figure 5, nodes t1, t2, and t3 were
assigned PI prefixes 100, 1010, and 1011, respectively. Both u3 and
u4 elect customer routes for each of these prefixes. Independently
of each other and possibly at different moments in time, both u3 and
u4 originate aggregation prefix 10. Then, the vector-protocol
anycasts to 10 with both u3 and u4 knowing how to further data-
packets with destination in 10. There is an advantage in having
both u3 and u4 originate 10. This way, both u1 and u2 can fil-
ter the PI prefixes. If, say, u3 alone originated 10, then u2 would
elect a peer 10-route, but customer routes for 100, 1010, and 1011.
Node u2 would not be able to filter any of the PI prefixes.

In Figure 6, nodes t1, t2, and t3 were again allocated PI pre-
xises 100, 1010, and 1011, respectively. Suppose that u4 origi-
nates aggregation prefix 10 while u2 does not. Therefore, u3 elects a
provider 10-route, learned from u1, but customer routes for all the
PI prefixes. Node u2 cannot filter any of the latter. However, it, too,
can originate 10. Suppose it does originate 10. As a consequence,
u1 learns a customer 10-route from u2, elects that route, and stops
originating 10. Because u3 also elects a customer route for each of
the PI prefixes, it may filter them. Any data-packet arriving at u1
with destination in 10 is forwarded to u2 which delivers it to the
appropriate customer.

3.8 Network dynamics

DRAGON reacts automatically to network events, such as link
failures or additions. We illustrate that reaction calling again upon
the network of Figure 1 and starting from the route-consistent state
depicted on its right-hand side. The failure of a link that does not
affect the election of a customer q-route at the origin of p, u4, is
handled solely by code CR. For instance, suppose that two-way
link \{u3, u6\} fails. Consequently, the elected q-route at u3 changes
from customer to provider, the latter route learned from u2. Since
u3 also elects a provider p-route, it now filters q on executing CR.

Suppose, instead, that two-way link \{u4, u6\} fails. Node u4
no longer elects a customer q-route. Hence, it cannot announce p
with a customer route as such an action would violate rule RA. Rather, \( u_4 \) de-aggregates \( p \) into longer prefixes that can be announced with customer routes. For instance, suppose that \( p = 10 \) and \( q = 10000 \). Node \( u_4 \) withdraws \( p \) and announces the three prefixes 10001, 1001, and 101, which together with the missing prefix \( q = 10000 \) partition the address space of \( p \). Node \( u_2 \) elects customer routes for 10001, 1001, and 101, learned from \( u_4 \). Through \( u_3 \), it also elects a customer 10000-route. Therefore, \( u_2 \) no longer filters \( q \), but rather pieces together the prefixes 10001, 1001, 101, and \( q = 10000 \) to originate aggregation prefix \( p = 10 \). In global terms, the failure of \( \{ u_4, u_6 \} \) moved the origin of \( p \) upwards in the provider-customer hierarchy, from \( u_4 \) to its provider \( u_2 \). Node \( u_1 \) elects a peer \( p \)-route and a peer \( q \)-route, filtering \( q \) on executing CR. Similarly, \( u_5 \) elects a provider \( p \)-route and a provider \( q \)-route, filtering \( q \) on executing CR.

In practice, if \( u_4 \) assigned \( q \) to \( u_6 \) and two-way link \( \{ u_4, u_6 \} \) fails, then \( u_4 \) would likely wait some time for two-way link \( \{ u_4, u_6 \} \) to be repaired before de-aggregating \( p \).

### 3.9 Traffic engineering

Customers connected to multiple providers sometimes perform in-bound traffic engineering by de-aggregating their assigned prefixes and announcing different sub-prefixes to different providers [9]. DRAGON allows for route consistent filtering of the sub-prefixes.

We illustrate with Figure 7. Node \( u_7 \) is a customer of both \( u_4 \) and \( u_5 \). It was assigned prefix \( p \). In order to balance its in-coming traffic between its two providers, \( u_7 \) de-aggregates prefix \( p \) into sub-prefixes \( p_0 \) and \( p_1 \). It announces \( p \) and \( p_0 \) to \( u_4 \), while it announces \( p \) and \( p_1 \) to \( u_5 \). All data-packets with destination in \( p_0 \) arrive at \( u_7 \) via its provider \( u_4 \), and all data-packets with destination in \( p_1 \) arrive at \( u_7 \) via its provider \( u_5 \). The left-hand side of the figure shows the flow of data-packets with destination in \( p_0 \). Note that \( u_5 \) forwards data-packets with destination in \( p_0 \) to its own providers \( u_1 \) and \( u_2 \), although the block of addresses represented by \( p_0 \) belongs to its customer \( u_7 \) (!). Node \( u_5 \) could just thwart the intention of its customer \( u_7 \) by filtering \( p_0 \)-routes, so that all data-packets arriving at \( u_5 \) with destination in \( p_0 \) would be forwarded directly to \( u_7 \).

Thus, we assume that the traffic engineering intention of \( u_7 \) is respected by its providers. Specifically:

- If a provider of \( u_7 \) elects both a \( p \)-route and a \( p \)-route, then it announces \( p \) according to rule RA.
- If a provider of \( u_7 \) learns a \( p \)-route from a neighbor other than \( u_7 \), then it refrains from electing the customer \( p \)-route learned from \( u_7 \).

Node \( u_4 \) elects a customer \( p \)-route and a provider \( p \)-route. Hence, in order to obey rule RA, \( u_4 \) announces \( p \) with a provider route, exporting a \( p \)-route only to its customers; in this case, to \( u_6 \). Node \( u_6 \) elects both a provider \( p \)-route and a provider \( p \)-route. Executing CR on \( p_0 \), \( u_6 \) filters \( p_0 \). The situation at \( u_5 \) is analogous. It originates a provider \( p \)-route that it exports to its customer \( u_8 \). Node \( u_8 \) elects both a provider \( p \)-route and a provider \( p \)-route. Executing CR on \( p_0 \), \( u_8 \) filters \( p_0 \).

If nothing else were done, only \( u_6 \) and \( u_8 \) would be able to filter \( p_0 \). However, note that \( u_5 \) elects both a customer \( p \)-route and a customer \( p \)-route. Therefore, \( u_5 \) can originate aggregation prefix \( p \) with a customer \( p \)-route, announcing \( p \) to all its neighbors. Suppose it does so. Node \( u_5 \) now elects both a provider \( p \)-route and a provider \( p \)-route. It filters \( p_0 \) after executing CR on \( p_0 \). Node \( u_5 \) elects a peer \( p \)-route and a peer \( p \)-route. It, too, filters \( p_0 \) after executing CR on \( p_0 \). Node \( u_5 \) learns a \( p \)-route from \( u_3 \) and \( u_2 \), thereby electing a provider \( p \)-route. If \( u_5 \) now executes CR on \( p_0 \), it filters \( p_0 \), because it elects both a provider \( p \)-route and a provider \( p \)-route. The resulting routing state for prefix \( p_0 \) is shown at the right-hand side of Figure 7. The routes used to forward data-packets with destination in \( p_0 \) are the same as without DRAGON. Route-consistency is satisfied.

If two-way link \( \{ u_4, u_7 \} \) fails, then \( p_0 \) is eliminated from the network, \( u_1 \) no longer originates \( p \), and the only \( p \)-route that \( u_5 \) learns is the one from \( u_7 \). Thus, \( u_5 \) elects a customer \( p \)-route, learned from \( u_7 \), announcing \( p \) to all its neighbors. All data-packets with destination in \( p_0 \) are guided by elected \( p \)-routes, ending up in \( u_7 \) via \( u_5 \).

### 4. THEORY OF DRAGON

In Section 4.1, we briefly review the algebraic framework of [32] which allows us to reason with generality about vector-protocols and about DRAGON. Based on this framework, we sketch the proof of correctness of DRAGON in Section 4.2, and the proof of optimality of DRAGON under isotonicity in Section 4.3.

#### 4.1 Correctness of vector-protocols

The set of attributes is denoted by \( \Sigma \) and their order by \( \prec \). For \( \alpha, \beta \in \Sigma \), the inequality \( \alpha \prec \beta \)---equivalently, \( \beta \succ \alpha \)---means that \( \alpha \) is preferred to \( \beta \). The special attribute \( * \) denotes unreachability, being the least preferred of all attributes. For simplicity, we assumed that routing policies do not depend on prefixes. The transformations of attributes as routes propagate in a network are modeled by maps on \( \Sigma \). A map \( L \) on \( \Sigma \) such that \( L(\star) = \star \) is called a label. Links point in the direction of traffic flow. Each link \( uv \) is associated with a label \( L[uv] = L \) telling how the attribute \( \alpha \) of a route elected at \( v \) extends into the attribute \( L[uv]\alpha \) of a candidate route at \( u \). The label of a walk \( P = u_0, u_1, \ldots, u_n \) is denoted by \( L[P] \), is obtained through composition of the labels of its constituent links: \( L[P] = L[u_0, u_{n-1}] \cdots u_1 u_0 \).

Cycle \( C = u_0 u_1 u_2 \cdots u_n u_0 \) is strictly absorbent if

\[
\forall_{\alpha_0 \cdots \alpha_{n-1}} \exists_{0 \leq i < n} \alpha_{i+1} \prec L[u_{i+1} u_i](\alpha_i),
\]

with subscripts interpreted modulus \( n \). Intuitively, \( C \) is strictly absorbent if whatever the attributes of routes learned by each node \( externally \) to \( C \) at least one of the nodes prefers the attribute of that route to the attribute of the route it learns from its neighbor around \( C \). This suggests that the propagation of routes around \( C \) even-
tually subsides and that once a stable state is reached $C$ does not contain a forwarding loop. Indeed, the following theorem is proven in [32].

**Theorem 1** If all cycles in a network are strictly absorbent, then a vector-protocol is correct in that network.

We assume that all cycles in every network are strictly absorbent. The origin of $p$ is denoted by $p^o$. It announces a $p$-route with an attribute denoted by $R^o[p^o; p]$. Let $R[u; p]$ be the attribute of the $p$-route elected at $u$ in the stable state ($R[u; p] = \bullet$ if $u$ does not elect a $p$-route). Node $p^o$ elects the $p$-route it announced, $R[p^o; p] = R^o[p^o; p]$, and every node other than $p^o$ elects the candidate $p$-route with the most preferred attribute. If $v$ is a forwarding neighbor of $u$ for $p$, then $R[u; p] = L[uv](R[v; p])$; otherwise, if $v$ is a neighbor of $u$, but not a forwarding neighbor of $u$ for $p$, then $R[u; p] = L[uv](R[v; p])$. A forwarding path for $p$ is a path ending at $p^o$ that joins every node, other than $p^o$, to one of the node’s forwarding neighbors for $p$.

### 4.2 Correctness of DRAGON

Given cycle $C$ and two distinct nodes of the cycle, $u$ and $v$, $uCv$ denotes the unique path in $C$ from $u$ to $v$. The next lemma states an easy, but useful, implication of strict-cycle-absorbency. The proof is omitted.

**Lemma 1** Suppose cycle $C$ is strictly absorbent. Let $u$ and $v$ be two distinct nodes of $C$ and $\alpha_u < \bullet$ and $\alpha_v = \bullet$ be two attributes. Then, either $\alpha_u < L[uCv](\alpha_u)$ or $\alpha_v < L[vCu](\alpha_u)$ (or both).

We consider two prefixes $p$ and $q$ such that $q$ is less specific than $p$.

**Theorem 2** If all cycles in a network are strictly absorbent, then DRAGON is correct in that network whatever the set of nodes executing CR.

**Proof.** We divide the proof into three claims.

1. **Claim 1:** DRAGON terminates. The vector-protocol terminates for prefix $p$, Theorem 1. Some nodes execute CR which may lead them to filter $q$. Filtering does not compromise termination for prefix $q$.

2. **Claim 2:** DRAGON does not yield forwarding loops. The stable states for $p$ and $q$ do not contain forwarding loops, Theorem 1. A data-packet with destination in $q$ may be forwarded from a node that does not elect a $q$-route to one that does, but never back. Once a data-packet reaches a node that elects a $q$-route, it is guided all the way along a forwarding path for $q$.

3. **Claim 3:** DRAGON does not yield black holes. A black hole could only exist at $p^o$, and only if $p^o$ did not elect a $q$-route. We will show that every node on a forwarding path for $q$ starting at $p^o$, other than $p^o$ itself, elects a $q$-route whose attribute is preferred to that of the elected $p$-route. Hence, even if the node executes CR, it does not filter $q$. Rather, it keeps announcing $q$-routes according to the rules of the vector-protocol, so that $p^o$ always elects a $q$-route.

In order to arrive at a contradiction, assume that there is a node in a forwarding path for $q$ starting at $p^o$ such that the attribute of the elected $q$-route equals or is less preferred than the attribute of the elected $p$-route. Let $u$ be the first such node along $P$. Hence, by hypothesis, we have

$$R[u; q] \geq R[u; p]. \quad (2)$$

Let $Q$ be a forwarding path for $p$ starting at $u$ and let $v$ be the first node along $Q$ that meets $P$. We distinguish two cases. If $v = p^o$, then, from rule RA, we obtain $R^*[v; p] = R[v; p] \geq R[v; q]$. Otherwise, if $v \neq p^o$, then $u$ is the first node along $P$ such that $R[u; q] \geq R[u; p]$. We must have $R[v; q] < R[v; p]$. In both cases,

$$R[u; p] \geq R[v; q]. \quad (3)$$

Path $vPu$ is the sub-path of $P$ running from $v$ to $u$ and $uQuv$ is the sub-path of $Q$ running from $u$ to $v$. The union of $vPu$ and $uQuv$ is a cycle, denoted by $uQuvPu$. Because $P$ is a forwarding path for $q$, we write $R[w; q] = L[vPu](R[w; q])$; because $Q$ is a forwarding path for $p$, we write $R[w; p] = L[uQuv](R[w; p])$ with $\alpha_u = R[w; q]$ and $\alpha_v = R[w; p]$. Inequalities (2) and (3) become $\alpha_u \geq L[uQuv](\alpha_v)$ and $\alpha_v \geq L[vPu](\alpha_u)$, respectively. From Lemma 1, we conclude that $uQuvPu$ is not strictly absorbent, contradicting the premise of the theorem. Thus, the attribute of the elected $q$-route is preferred to the attribute of the elected $p$-route at any node along a forwarding path for $q$ starting at $p^o$.

### 4.3 Optimal route-consistency

A label $L$ is isotone if $\alpha \leq \beta$ implies $L(\alpha) \leq L(\beta)$ for all attributes $\alpha$ and $\beta$. A link, or a walk, is isotone if its label is isotone. A walk all links of which are isotone is itself isotone. Isotonicity confers optimality to the attributes of routes elected at the various nodes. The next theorem is proven in [32].

**Theorem 3** If all links in a network are isotone, then the attribute of an elected route at a node equals or is preferred to the attribute of any route propagated to the node from its origin along a walk in that network.

In symbols, the previous theorem states that, for all nodes $u$, all prefixes $p$, and all walks $P$ from $u$ to $p^o$, we have

$$R[u; p] \leq L[P]\{R^*[p^o; p]\}. \quad (4)$$

**Theorem 4** Suppose that all links in a network are isotone. Then, DRAGON attains the optimal route-consistency state once all nodes execute CR in whatever order.

**Proof.** We divide the proof into four claims, the first two of which assert properties of the stable state previous to the execution of DRAGON.

1. **Claim 1:** At any node $u$, the attribute of the elected $q$-route is the same or preferred to the attribute of the elected $p$-route.

   In symbols, we need to show that $R[u; q] \leq R[u; p]$, for all nodes $u$ and prefixes $p$. Let $P$ be a forwarding path for $q$ starting at $u$; $Q$ be a forwarding path for $p$ starting at $u$; and $T$ be a forwarding path for $q$ starting at $p^o$. Denote by $QtPT$ the walk composed of path $Q$ followed by path $T$. From rule RA, we have

   $$L[T]\{R^*[T^p; q]\} \leq R[T^p; q] \leq R^*[T^p; p].$$

   Applying label $L[Q]$ to the previous inequality yields, due to isotonicity,

   $$L[QtPT]\{R^*[T^p; q]\} \leq L[Q]\{R^*[T^p; p]\} = R[u; p]. \quad (5)$$

   (Hence, $R[u; q] \leq L[QtPT]\{R^*[T^p; q]\}$ (from Theorem 3)
   $R[u; p]$. (from (5))

2. **Claim 2:** Let $E$ be the set of nodes, not containing $p^o$, for which the attribute of the elected $q$-route equals that of the elected $p$-route. If $u$ does not belong to $E$ neither does any of its forwarding neighbors for $q$. 

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We prove the contrapositive statement. Let \( v \) be a forwarding neighbor of \( u \) for \( q \), \( R[u; q] = L[u,w](R[w; q]) \), and assume that \( v \) belongs to \( E \). \( R[v; q] = R[u; p] \). Thus,

\[
R[u; p] \leq L[u,w](R[w; q]) = L[u,w](R[v; q]) = R[u; q].
\]

From Claim 1, we know that \( R[u; q] \leq R[u; p] \). Thus, \( R[u; q] = R[p; q] \), meaning that \( u \) belongs to \( E \) as well.

Claim 3: Set \( E \) is the optimal set of nodes that can forgo \( q \) while maintaining route-consistency.

Nodes in \( E \), and only those, can forgo \( q \) while preserving the attribute of the route according to which they forward data-packets with destination in \( q \). Moreover, from Claim 2, filtering of \( q \) by nodes in any subset of \( E \) does not affect the elected \( q \)-routes of nodes not in \( E \).

Claim 4: Suppose that an arbitrary subset of nodes of \( E \) filter \( q \) and let \( S \) be the subset of nodes of \( E \) that do not forgo \( q \). Any node \( u \) in \( S \) will filter \( q \) on executing CR.

A node that filters \( q \) is a node that can be removed from the network as far as the computation of elected \( q \)-routes for all other nodes is concerned. Removal of nodes reduces the set of paths in the network. Invoking Theorem 3, we conclude that the attribute of the elected \( q \)-route at any node either remains the same or becomes less preferred. Hence, the premise of CR remains valid at any node in \( S \).

5. EVALUATION

We evaluate the scalability benefits brought to inter-domain routing when all ASs deploy DRAGON. Section 5.1 describes the network topologies, prefix assignments, and routing policies we used. The savings in routing and forwarding state achieved by DRAGON are presented in Section 5.2, and the impact on convergence is discussed in Section 5.3.

5.1 Methodology and datasets

We ran DRAGON on inferred Internet topologies provided by UCLA [2] and lists of IP prefixes originated by each AS collected by CAIDA [3]. In the inferred topologies, each link is labeled as provider-to-customer, customer-to-provider, or peer-to-peer. Accordingly, we assumed the GR routing policies. We used data from November 2012 and September 2013, but only consider the 2013 results in the following as the findings are almost identical in the two cases.

Fixing inaccuracies in the datasets. We first fixed inaccuracies usually found in the data [30]. Regarding the Internet topology, we broke every customer-provider cycle and ensured that the topology is policy-connected [33] —meaning that there is a valid path from every AS to every other—by removing ASs that prevented this from happening. From 46,455 ASs and 184,024 links, we ended up with 39,193 ASs (keeping 84% of them) and 165,235 links (keeping 90% of them). Most of these ASs (84% of them) are at the perimeter of the provider-customer hierarchy having no customers. These ASs are called stubs. Regarding the prefixes, we removed any prefixes originated by multiple ASs and those whose parent prefix is not originated by a direct or indirect provider. From 491,936 prefixes, we ended up with 433,244 prefixes (keeping 88% of them). The median number of prefixes originated by an AS is 2, with a 95-th percentile of 33 prefixes and a 99-th percentile of 159 prefixes.

Accounting for missing peering links. Inferred Internet topologies typically underestimate the number of peering links [5]. In order to compensate this distortion, we experimented introducing peering links between ASs connected at common Internet Exchange

![Figure 8: CCDF of filtering efficiency. Around 80% of the ASs reach the maximum filtering efficiencies of 50% (without aggregation prefixes, DRG def) and 79% (with aggregation prefixes, DRG agg). Inset. CCDF of filtering efficiency of non-stubs only, exhibiting a similar behavior.](attachment:image.png)
Thus, these prefixes are immediately filtered by the neighbors of those common ASs and become oblivious to the rest of the Internet. Note, however, that DRAGON finds filtering opportunities for all prefixes whatever their origin.

Moreover, DRAGON enables close to 80% of the ASs to realize the maximum possible filtering efficiency of 50%. This is not surprising since the topology is policy-connected and the majority of ASs are stubs. When the topology is policy-connected, stubs without peers retain only the parent prefixes. Interestingly, the sub-plot in Figure 8 asserts the good performance of DRAGON even for non-stubs, where around 50% of them still attain the maximum possible filtering efficiency.

As expected, aggregation prefixes improve performance. With aggregation prefixes, every AS has a filtering efficiency of more than 70% with close to 80% of the ASs attaining the maximum filtering efficiency of 79%. It is rarely the case that the origin AS of an aggregation prefix coincides with the origin ASs of the prefixes it covers, that is, of the prefixes that have the aggregation prefix for parent. On the other hand, the algorithm to generate aggregation prefixes ensures that their origin ASs are as close as possible, in terms of the provider-customer hierarchy, to the origin ASs of the covered prefixes. Consequently, although the covered prefixes are not necessarily filtered by the neighbors of their origin ASs, they are filtered along a small vicinity of those ASs, justifying the good performance of DRAGON.

DRAGON performs better than traditional FIB compression techniques for the majority of the ASs. FIB compression refers to algorithms run locally at each AS with the purpose of reducing the size of forwarding-tables without change in the forwarding of data-packets [38, 35, 29]. FIB compression does not affect routing-tables or the dynamics of BGP. Next to the curves for DRAGON, Figure 8 plots the filtering efficiency obtained when running a typical FIB compression algorithm [38] on our dataset (FIB curves), using the code provided by the authors.

Like DRAGON, FIB compression allows aggregation prefixes to be introduced. Without aggregation prefixes, DRAGON performs better than FIB compression on the majority of the ASs, and at least as good on all of them. This is because DRAGON is more relaxed on its filtering assumptions. DRAGON keeps only the attributes of routes used to forward data-packets whereas FIB compression preserves the exact forwarding neighbors, ties broken by the length of AS-PATH.

With aggregation prefixes, FIB compression can perform slightly better than DRAGON (~1% better). This is because the introduction of aggregation prefixes is not optimized in DRAGON. An AS originates an aggregation prefix only if it elects customer routes for all covered prefixes. There are PI prefixes whose address space could be aggregated except that no AS elects a customer route for all of them. Hence, no AS originates an aggregation prefix for those PI prefixes, preventing them from being subject to filtering. In contrast, FIB compression does not care about elected routes when it aggregates prefixes. It is possible to optimize the introduction of aggregation prefixes in DRAGON in order to match the filtering efficiency of FIB compression. An AS could originate an aggregation prefix covering prefixes for which it elects a peer or a provider route as long as the aggregation prefix is announced with a provider route, meaning that it is announced only to the customers of the AS, so as to satisfy rule RA.

5.3 Convergence upon link failures

We implemented a DRAGON simulator on top of SimBGP [28], an event-driven simulator for BGP. Using our simulator, we compare the transient behavior of DRAGON against that of standard BGP upon link failures. We focus on link failures as they are more demanding on the routing system than link additions [20]. For simplicity, we do not consider the case where new aggregation prefixes are introduced.

We run our simulations on prefix-trees. A prefix-tree is a subset of the prefixes of the routing system composed of a prefix without a parent and all less specific prefixes. The dynamics of DRAGON is independent from one prefix-tree to another. The majority of the prefix-trees are trivial, containing a single prefix. For them, DRAGON and BGP share the same convergence behavior as filtering is impossible. Since we are interested in understanding the difference between DRAGON and BGP, we only consider non-trivial prefix-trees. There are 25,266 of them having a median of 5 prefixes. We present results for 250 randomly selected non-trivial prefix-trees.

For each non-trivial prefix-tree, we distinguish between link failures that trigger de-aggregation of the root of the prefix-tree and those that do not (see Section 3.8). The probability of a link failure triggering de-aggregation is small. In the worst case, only 0.03% of all link failures can cause the root of the prefix-tree to be de-aggregated. For each prefix-tree, we exhaustively fail all links that can cause de-aggregation. For the rest of the links, we run 4,000 independent trials, each trial corresponding to a link failure selected randomly. In both cases, we measure the total number of routes (advertisements and withdrawals) exchanged network-wide after the failure until a new stable state is reached. We used the default Minimum Route Advertisement Interval (MRAI) value of 30 seconds.

Figure 9 plots the results. On the left, we show the CCDF of the number of routes exchanged network-wide for link failures that do not cause de-aggregation. On the right, we show the CCDF for those link failures that cause de-aggregation.

DRAGON exchanges fewer routes than BGP upon link failures. For non-trivial prefix-trees, DRAGON exchanges less routes than BGP in 95% of the cases and less than half those exchanged with BGP in more than 50% of the cases.

When de-aggregation is not required (99.97% of the failures), a link failure in DRAGON produces, at worst, a network-wide effect for the prefix at the root of the prefix-tree and only a local effect for each of the other prefixes. In contrast, in BGP, all prefixes in the prefix-tree are prone to network-wide effects. The left plot in Figure 9 corroborates this. DRAGON generates more than 100 routes for only 5% of the cases whereas BGP generates more than 100 routes for more than 15% of the cases. Furthermore, DRAGON does not generate any route for 40% of the link failures, while BGP generates routes for more than 98% of the link failures.

When a link failure causes de-aggregation (0.03% of the failures), DRAGON can generate more routes than BGP. The right plot in Figure 9 shows that DRAGON announces more routes in 60% of the cases. The number of de-aggregated prefixes originated by an AS for a given prefix-tree is bounded by the difference in length between the most and the least specific prefixes in that prefix-tree. Consistent with this observation, the plot shows that the number of routes exchanged by DRAGON never exceeds that exchanged by BGP by more than one order of magnitude. While the results are already good, we believe that they can be improved further by ensuring that the combination of de-aggregates into an aggregation prefix at a different AS (see Section 3.8) occurs before the de-aggregates are propagated network-wide.

6. RELATED WORK

Scalability limits of routing. The study of the scalability limits of routing has a long and rich history [18, 34, 19]. However,
and arbitrary levels of prefixes, apply to all nodes, and operate exclusively at the control-plane. In addition, in the present paper, we build the filtering strategy into the design of DRAGON, addressing route-consistency, aggregation prefixes, partial deployment, traffic engineering, and network dynamics.

**Clean-slate architectures.** Many “clean-slate” routing architectures have been proposed (see [27] for a survey) that route on AS numbers or loose source routes. However, these architectures require a major overhaul of Internet routing, whereas DRAGON works with today’s BGP.

7. CONCLUSIONS

DRAGON is a distributed route-aggregation algorithm that operates with standard routes of a vector-protocol. It comprises a filtering code and an announcement rule that together allow nodes to forgo prefixes while avoiding black holes. DRAGON applies to any routing policies, but if these policies are isotone, then DRAGON leads to an optimal route-consistent state, reachable through intermediate stages of deployment all of which are route-consistent.

In inter-domain routing, DRAGON harnesses the existing alignment between prefix allocation and the provider-customer Internet hierarchy to produce a very efficient routing system. Evaluation of DRAGON on inferred topologies of the Internet show reductions in the amount of forwarding and routing state on the order of 80% and a parallel decrease in the route activity needed to deal with network events.

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Figure 9: In 95% of the cases, BGP exchanges more routes than DRAGON for non-trivial prefix-trees. When a failure does not cause de-aggregation (99.97% of the cases), DRAGON (resp., BGP) sends more than 100 routes for 5% (resp. 15%) of the cases (left plot). When a failure causes de-aggregation (0.03% of the cases), DRAGON can generate more routes than BGP, but never more than one order of magnitude (right plot).
9. REFERENCES

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