

# Networking....

research trends and challenges for  
the coming decade

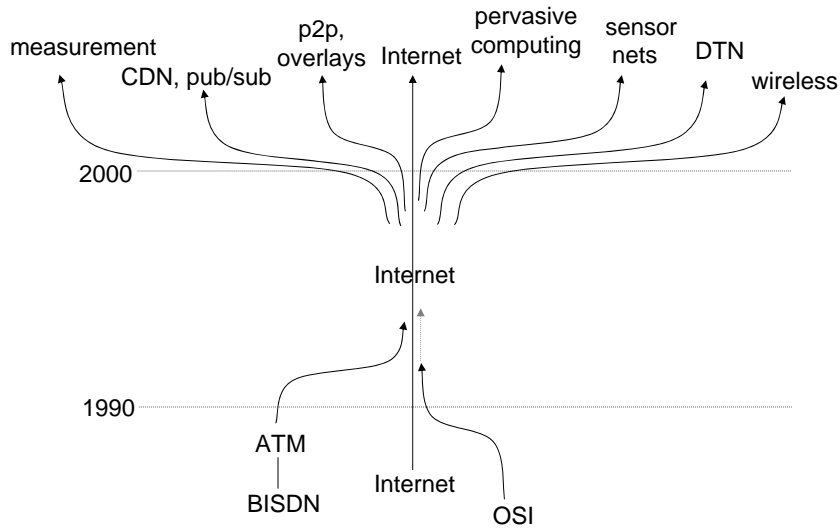


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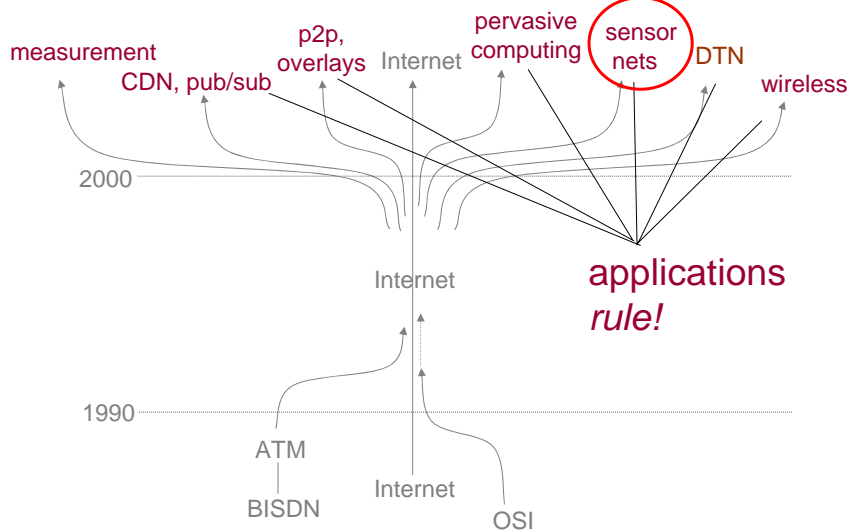
## Overview

- ❑ where are we now and how did we get here?
- ❑ challenges on beyond today's Internet
  - ❖ driven by applications
  - ❖ driven by fundamentals: network science
- ❑ closing thoughts
- ❑ discussion

# Networking: expanding visions

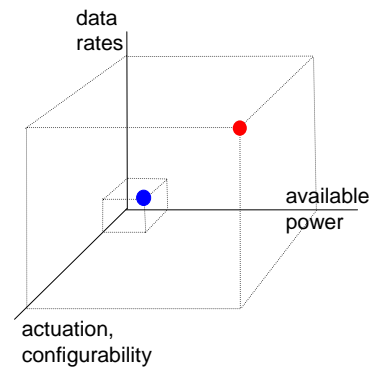


# Networking: expanding visions

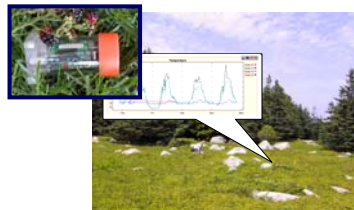


## Sensor nets: wide range of characteristics

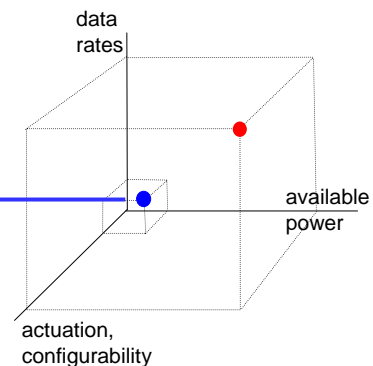
- ❑ *power*: constrained or “plugged in”?
- ❑ *data rate*: bit rate, duty cycle?
- ❑ *reconfigurability*: retasking, retargeting how often?
- ❑ *users*: single-purpose, many?
- ❑ in-situ or remote?



## Wide range of sensor nets: embedded



- ❑ power constrained sensors
- ❑ mostly data “push,” re-tasking possible
- ❑ low bit rate data
- ❑ network design: from scratch



## Embedded Networked Sensing Apps

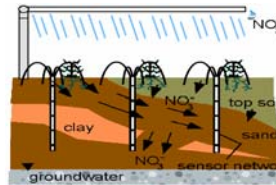
- *embedded* micro-sensors, on-board processing, wireless interfaces at very small scale
  - ❖ in-situ sensing: need to “be there,” monitor “up close”
- spatially, temporally dense environmental monitoring



seismic structure response



marine microorganisms



contaminant transport

ecosystems,  
biocomplexity

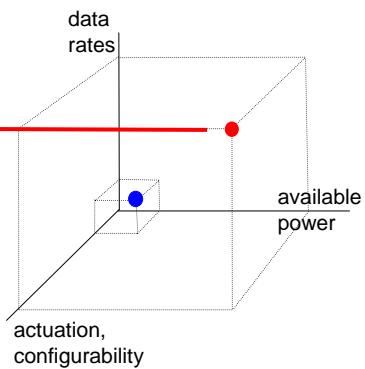


Slide courtesy of D. Estrin

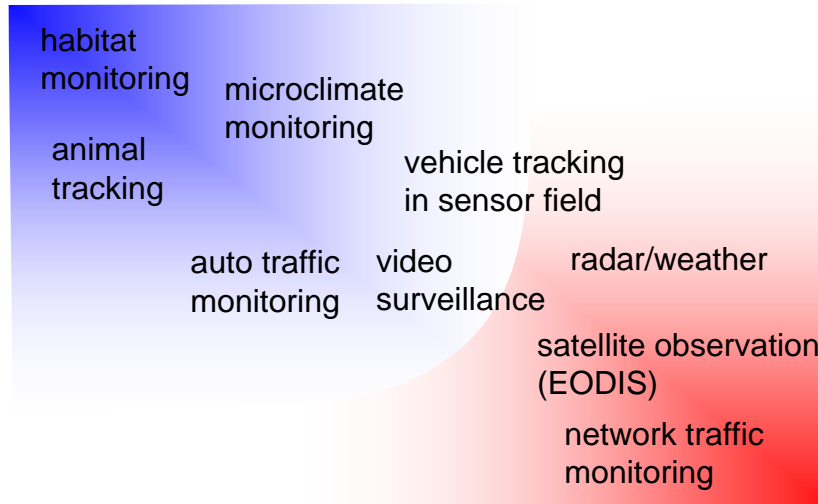
## Wide range of sensor nets: “plugged in”



- powered radars
- rapidly steerable beams:
- data rates: 2 Mbps - 100 Mbps per radar
- multiple data consumers
- network design space: above IP?



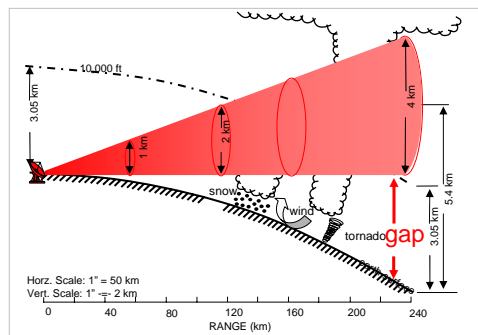
## Wide range of “sensor nets”: sense-and-response systems



## Atmospheric sensing: application driver

Today: Sparse, high-power radar

- sensing gap: Earth curvature effects prevent 72% of the troposphere below 1 km from being observed
- coarse resolution

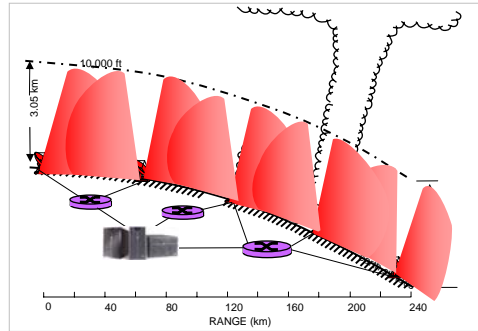


“There is insufficient knowledge about what is actually happening (or is likely to happen) at the Earth’s surface where people live.” [NRC 1998]

## CASA: collaborative adaptive sensing of the atmosphere

CASA: dense network of low power radars:

- sense lower 3 km of earth's atmosphere
- collaborating radars:
  - ❖ improved sensing
  - ❖ improved detection, prediction
- responsive to multiple end-user needs: sample atmosphere when and where end user needs are greatest



## A multidisciplinary approach is required!

**CASA**  
Collaborative  
Adaptive  
Sensing  
of the Atmosphere



NSF  
Engineering Research Center  
Sept. 2003

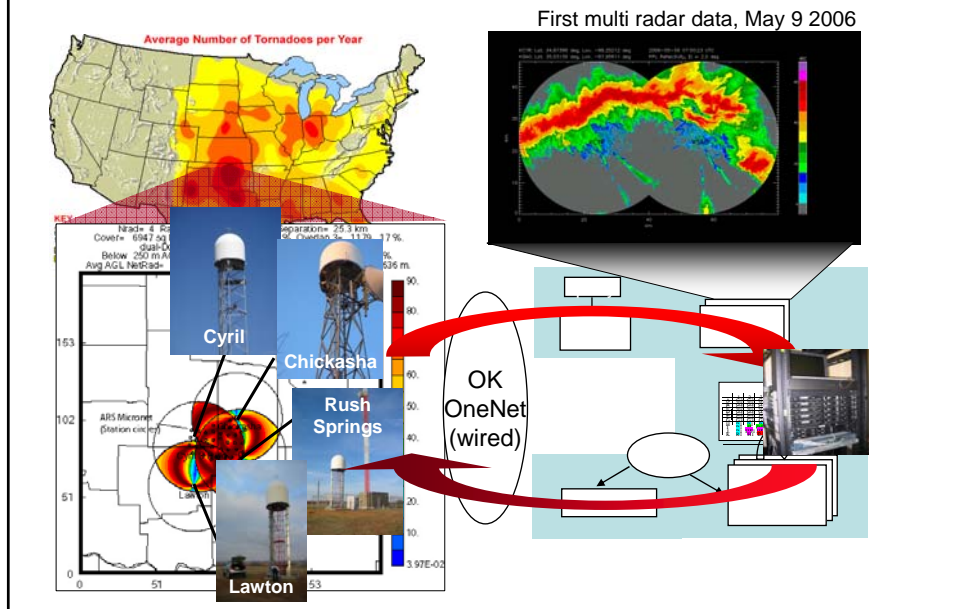


core partners

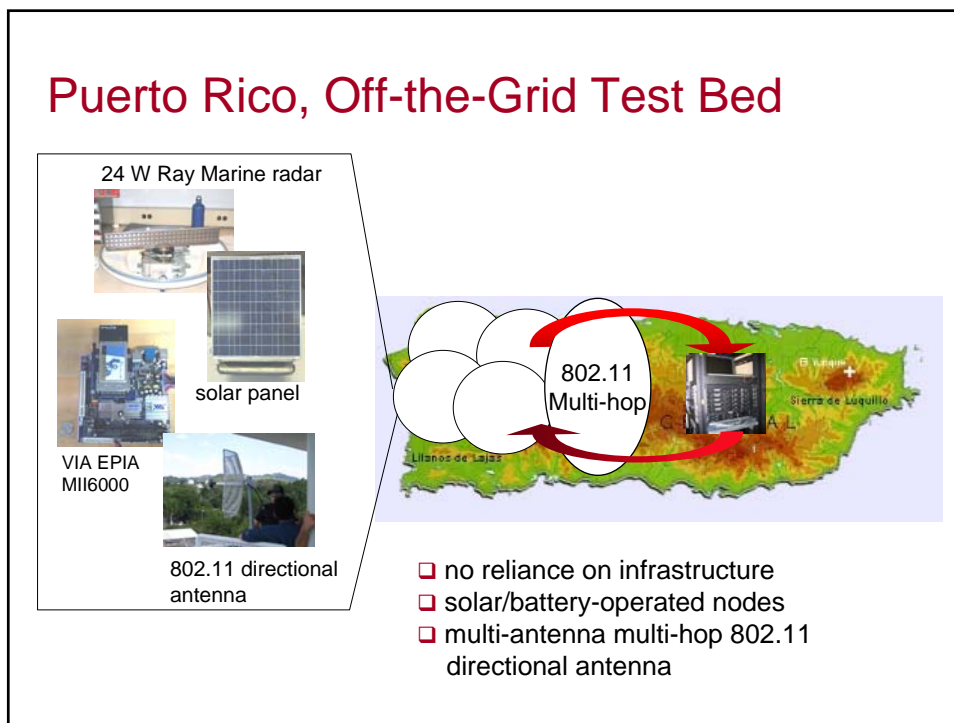
- Remote sensing
- Microwave engineering
- Networking
- Real-time systems
- Storage
- Numerical prediction
- Emergency management
- Radar meteorology
- Quantitative inversion
- Climate studies
- Social impact
- Antenna design

expertise

## Oklahoma 4-Node Test Bed



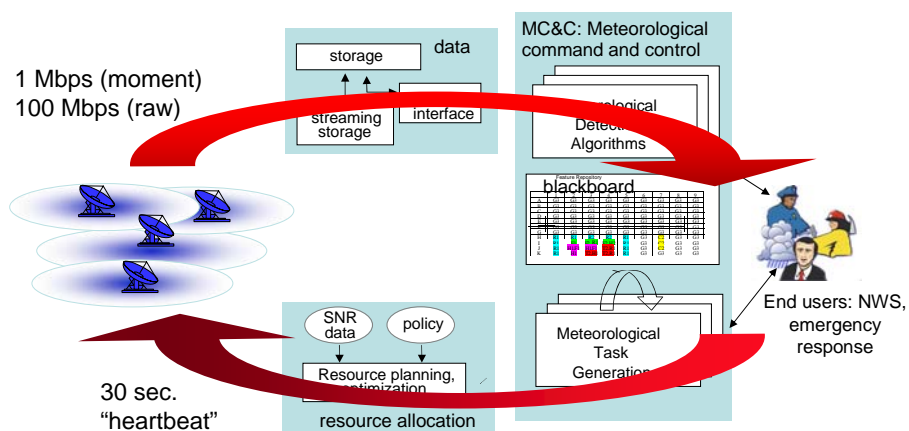
## Puerto Rico, Off-the-Grid Test Bed



## Research efforts

- ❑ application-level congestion control
- ❑ joint sensing/routing optimization in remote sensing networks
- ❑ architecture: separation of control and data
- ❑ background data transfer
  - ❑ TCP-nice
  - ❑ distributed, application routed, data-file-transfer (many-to-1)
- ❑ **optimization**: planning, prediction (Kalman filtering) for radar targeting

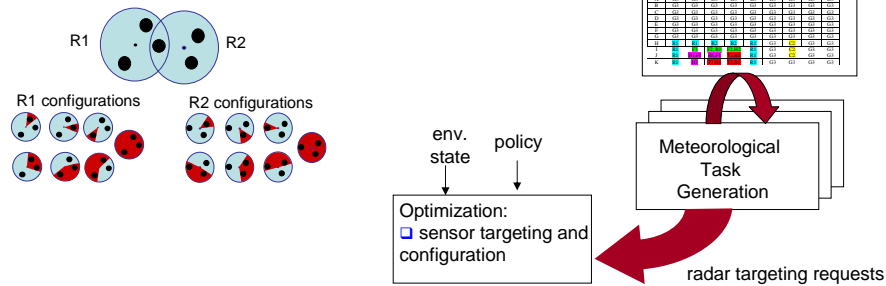
## Architecture overview





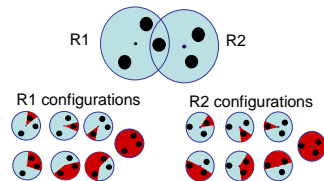
## Optimized radar targeting

- ❑ where to point the radars?: “where user needs are greatest”
- ❑ multiple “users”
  - ❑ different sensing needs (e.g., beam targeting)
  - ❑ different utility
- ❑ policy
- ❑ environment (SNR) impacts sensing ability



## Optimizing Radar Targeting: incorporating end user considerations

### Where to point?



defining overall utility in terms of individual group utility

### What to optimize?

Find **configuration** that gives the best quality data for the highest utility tasks (phenomena) at time step  $k$ :

$$J = \max_{\text{configurations}, C} \sum_{\text{tasks}, t} U(t, k) Q(t, C)$$

**Utility** – “how important” is task  $t$  to the users at time  $k$ ?

$$U(t, k) = \sum_{\text{groups}, g} w_g U_g(t, k)$$

**Quality** – “how good” is scanning configuration  $C$  (distance, coverage, # radars) for task  $t$ ?

## Optimizing Radar Targeting: architecture!

### What to optimize?

Find **configuration** that gives the best quality data for the highest utility tasks (phenomena) at time step k::

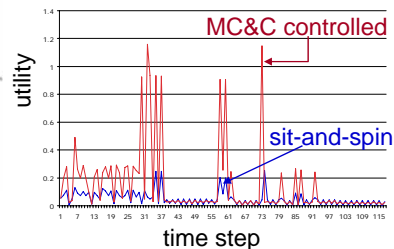
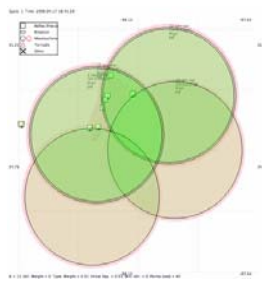
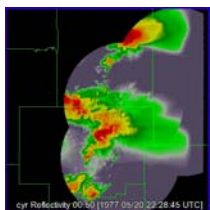
$$J = \max_{\text{configurations}, C} \sum_{\text{tasks}, t} U(t, k) Q(t, C)$$

- ❑ separation of “how important,”  $U(t, k)$ , from how good,  $Q(t, C)$
- ❑  $U(t, k, Q(t, C))$  would have been possible but:
  - ❑ complex to solve
  - ❑ complex to specify and update  $U(t, k, Q(t, C))$
  - ❑ “stovepipe” design

## Emulator: comparing scan strategies

- ❑ utility comparison: sit-and-spin versus sectored scan
  - ❖ utility gained according to MC&C-defined utility of scanning under configuration C

$$J = \max_{\text{configurations}, C} \sum_{\text{tasks}, t} U(t, k) Q(t, C)$$



## How to define “how important”: $U_g(t,k)$

- ❑ “naturally”: group-sensitive utility for each feature (tornado, wind shear, hail core) scanned
- ❑ ... and the survey says....



### User feedback:

- ❑ NWS: want “mental movie” scanning “areas of interest” at regular intervals
- ❑ Feature-based too “jumpy”
- ❑ Need context: scan areas around features

## User Utility Rules (revised)

- ❑ *interval-based preferences*: “do X every Y time units”

Rules	Rule trigger	Sector Selection	Elevations	# radars	Contig.	Sampling interval
<b>NWS</b>						
N1	time	360	lowest	1	Yes	1 / min
N2	storm	task size	lowest	1	Yes	1 / 2.5 min
<b>EMs</b>						
E1	time	360	lowest	1	Yes	1 / min
E2	reflectivity over AOI	task size	lowest	1	Yes	1 / min
E3	velocity over AOI	task size	lowest	2+	Yes	1/ 2.5 min



## The *really* big picture

- importance of user requirements

“It’s the user, stupid”

“It’s the application, stupid”

“It’s the network, stupid”

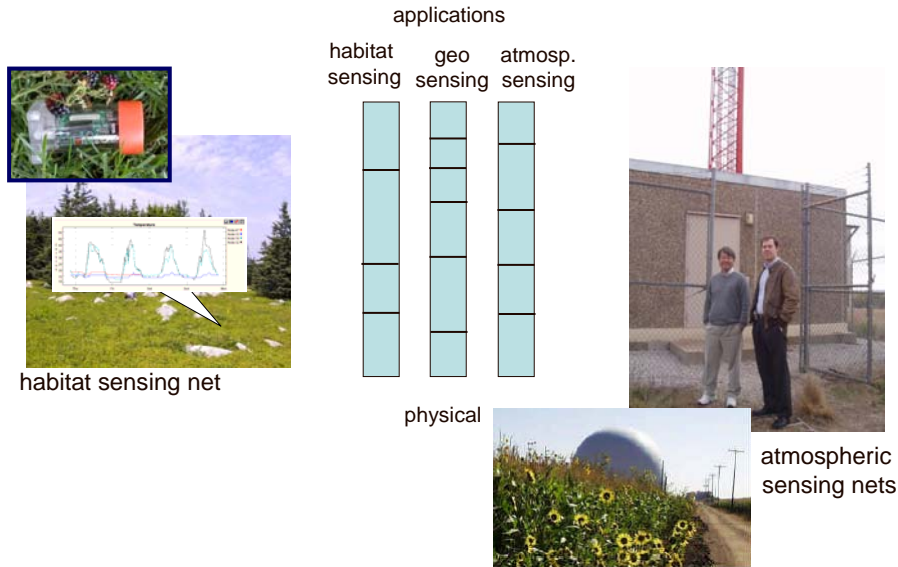
- how to embed user requirements into network?
  - ❖ sensor networks
  - ❖ content distribution
  - ❖ special-purpose overlays

## The big picture: again

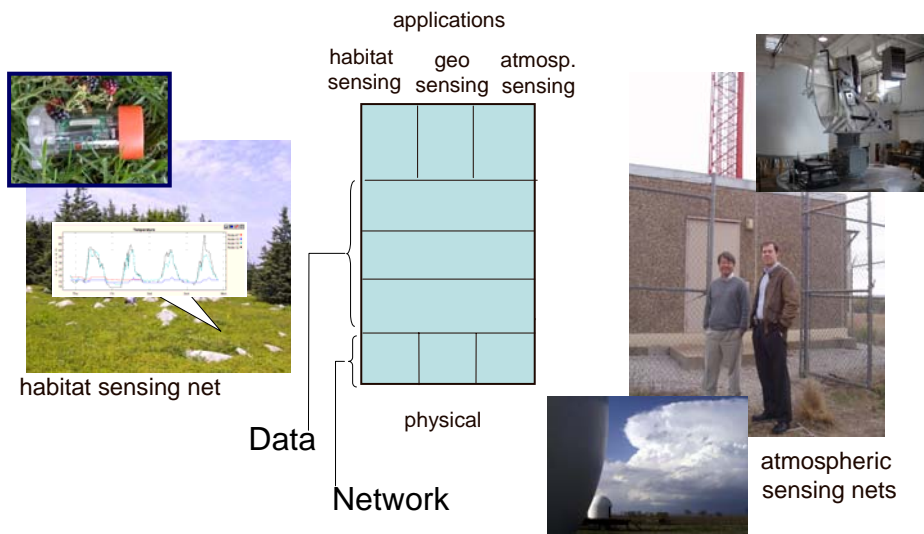
habitat monitoring  
microclimate monitoring  
animal tracking  
vehicle tracking in sensor field  
auto traffic monitoring  
video surveillance  
radar/weather  
underwater sensing  
satellite observation (EODIS)  
network traffic monitoring

in spite of differences, commonalities as well!

# The big picture: stovepipes or layers

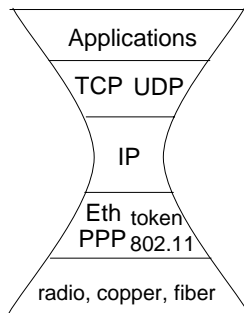


# The big picture: stovepipes or layers

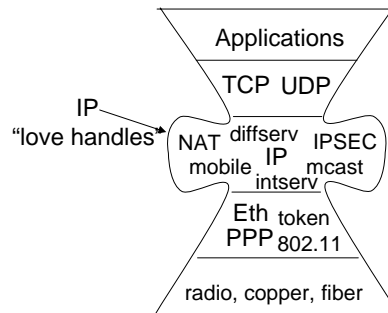


## Big picture: supporting new applications – losing the IP hour glass figure?

middle age: a narrowing mind, a widening waist



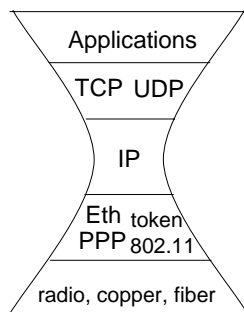
IP "hourglass"



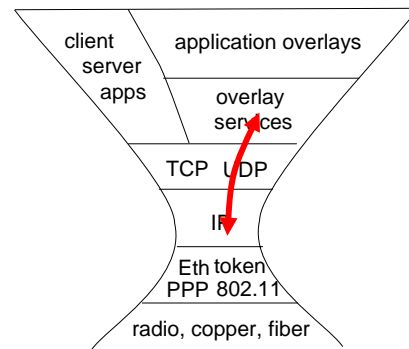
Middle-age IP "hourglass" ?

## Big picture: supporting new applications – losing the IP hour glass figure?

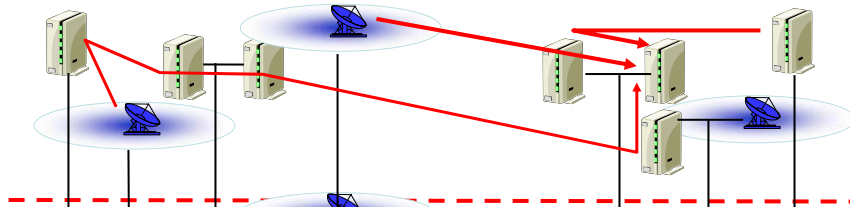
middle age: a expanding mind, a slim waist



IP "hourglass"



## Overlays: bringing networking techniques up to the application



## Overview

- where are we now?
- challenges: beyond today's network
  - ❖ driven by applications
  - ❖ **driven by fundamentals: network science**
- lessons learned

## Network theory and practice: ... many many challenges

- ❑ wireless networks: capacity, coverage
- ❑ pricing, economics
  - ❖ utility-based view of protocols
- ❑ measurement:
  - ❖ techniques: sampling, inference, signal analysis
- ❑ management
  - ❖ auto-configuration, rapid deployment, resilience to faults, misconfiguration, bugs
- ❑ overlay networks
  - ❖ competing levels of underlay/overlay control
- ❑ mobility
- ❑ security

## Challenge: on beyond the data plane

Q: data plane performance really *the* major roadblock?

- ❖ “robustness” (non-fragility)
- ❖ complexity of control
- ❖ maintainability
- ❖ evolvability
- ❖ adaptability
- ❖ reconfigurability
- ❖ security
- ❖ manageability

the “X-ities”

Fundamental advances here are hard!

- ❖ “efficiency” not always the most important measure
  - tradeoff between x-ity, expected performance
- ❖ little/no past work on the “X-ities”

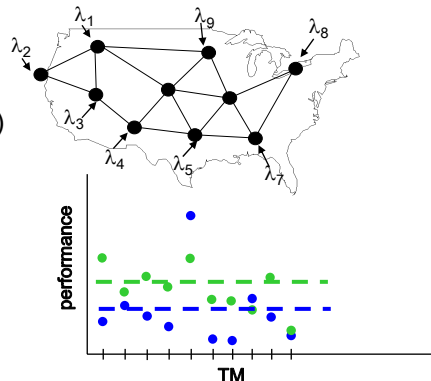


## Theme: performance “fragility”

- use protocols, parameter settings that work well for wide range of scenarios
  - ❖ avoid “fragile” solutions for “robust” ones
- *robust optimization*: optimize expected performance plus variability measure
- *routing*: choose routes that work well for *wide range* of traffic matrices
  - ❖ “On optimal routing with multiple traffic matrices,” C. Zhang, Y Liu, W. Gong, J. Kurose, R. Moll, D. Towsley, *IEEE Infocom 2005*
- *overlays*: ability to optimize routing in overlay compensates for “poor” underlay routing

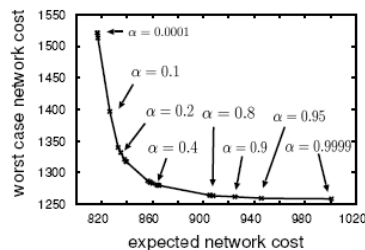
## (Non) fragility: routing

- accommodate wide range of conditions, not so highly optimized to fail catastrophically when operating beyond “normal” operating regime.
- *traditionally*: optimize for known TM, but....
  - ❖ uncertainty in TMs
  - ❖ TMs change (e.g. time of day)
- “*robust*” routing: performs “well” over range of TMs, even if non-optimally for a given TM
  - ❖ oblivious routing (AT&T)



## Routing: avoiding fragile solutions

- avoiding “fragility” (achieving robustness): routing with
  - ❖ good expected case performance
  - ❖ avoiding “terrible” worst case performance
- tradeoff between average and worst case performance
  - ❖ optimizing weighed sum of expected, worst case



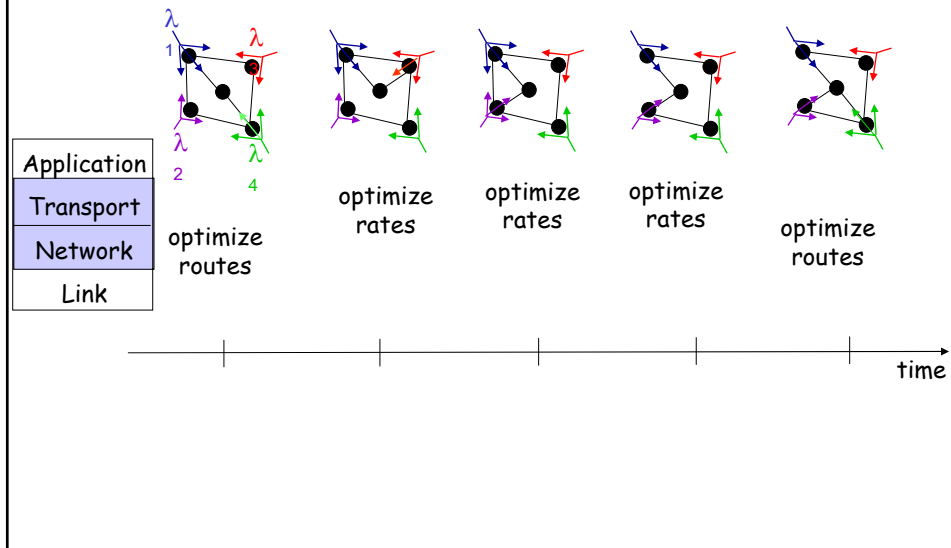
AT&T PoP-level topology  
(400 OD pairs)  
AT&T inferred hourly TMs

- other changes: link/node failures, impairments, compromise

## Robust routing in wireless networks

- “robust” with respect to changes in link connectivity (mobility)
  - similarity with failover/backup routing
- Idea: use multiple paths at transport layer
  - Can move flow rate among different transport-layer paths as underlying network paths change
- what is right *timescale* for optimization?
  - joint optimization: each/every topology change?
  - decoupled/layered:
    - optimize (network layer) routing at slow time scale
    - multipath endpoint rate adaption (transport layer) at finer time scale

## Layering provides for timescale decomposition

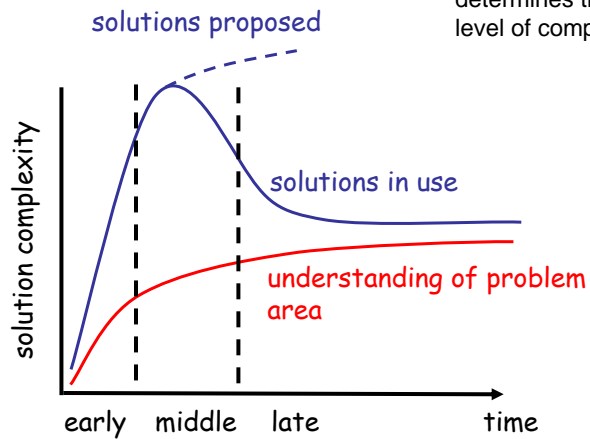


## Research Questions:

- specific routing, multipath transport protocols
- performance penalty for decoupled optimizations?
  - scenarios (mobility, topology) when penalty is high?
  - function of timescale difference
  - similarities with underlay/overlay optimization
  - initially investigate via simulation
- performance gains for decoupled optimizations
  - quantify decrease in signaling

## The “right” level of complexity

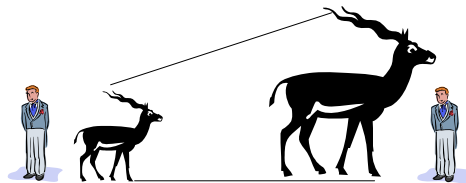
Q: What process determines the “right” level of complexity?



[adapted from Hluchy 2001]

## On being the right size

“For every type of animal there is a most convenient size, and a large change in size inevitably carries with it a change of form” [J. Haldane, 1928]



## On being the right complexity?

For every type of networked system, there is a most convenient complexity of control, and a large change in size or function inevitably carries with it a change of form of control...

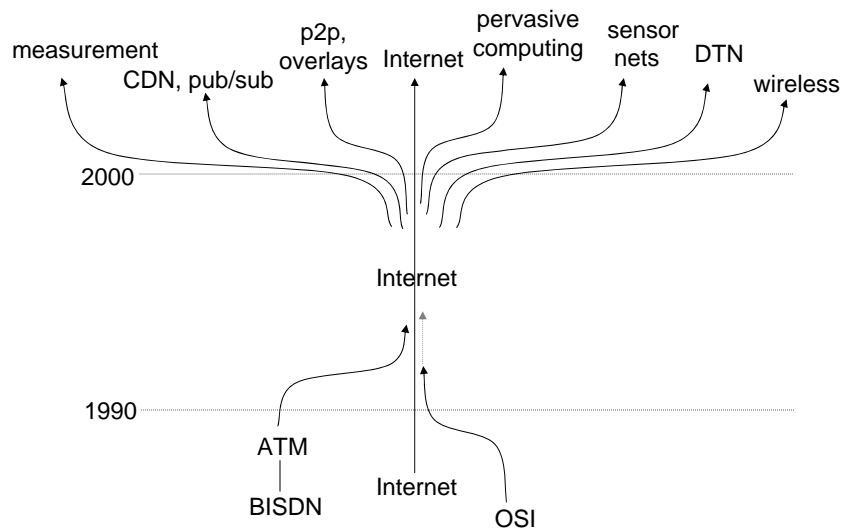
## Overview

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- closing thoughts

## The constancy of change

- Q: What will do to today's (Internet) network what the Internet did to the telephone network?
  - ❖ "Bellheads": today's network of the past
  - ❖ "IP hourglass heads:" designing tomorrows' network of the past today?
- Q: is a new community needed to think radically?
  - ❖ A: not necessarily, but need to think out-of-the-box, driven by application needs

## Networking: an exciting time!



### Summary: advice to students

- ❑ *lots* of successes to be proud of!
- ❑ *lots* of interesting on-going efforts
- ❑ *lots* of interesting unanswered questions
  - ❖ applications, applications, applications
  - ❖ fundamental questions with large half life (thinking outside the box)
  - ❖ “on beyond data plane”: the “X-ities”
  - ❖ disruptive technology push

# Thanks!

- *acknowledgements*: D. Towsley, M. Ammar, C. Diot, H. Schulzrinne, G. Parulkar, J. Rexford, L. Zhang, several generations of students
- *slides available*: <http://gaia.cs.umass.edu/kurose/talks/>