

Pending Interest Table Sizing in Named Data Networking

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motivation

- the pending interest table is responsible for maintaining the data path in NDN
- it is a key data structure that requires careful dimensioning
- when the PIT is full it is not obvious how to manage it
- we want to compute the distribution of the PIT size under realistic traffic assumptions
- PIT size as a function of the offered traffic load

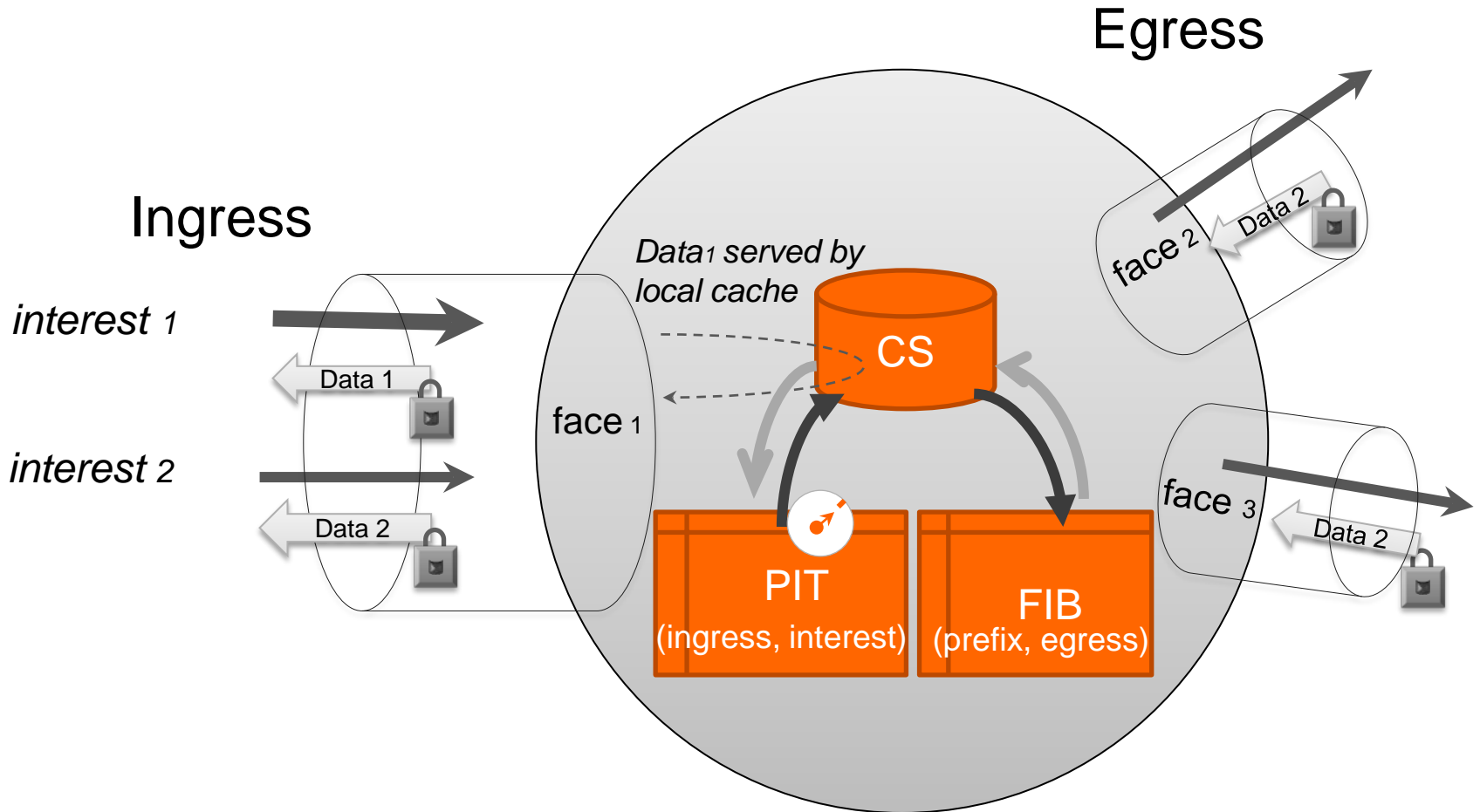
outline

1 system dynamics

2 mathematical modeling

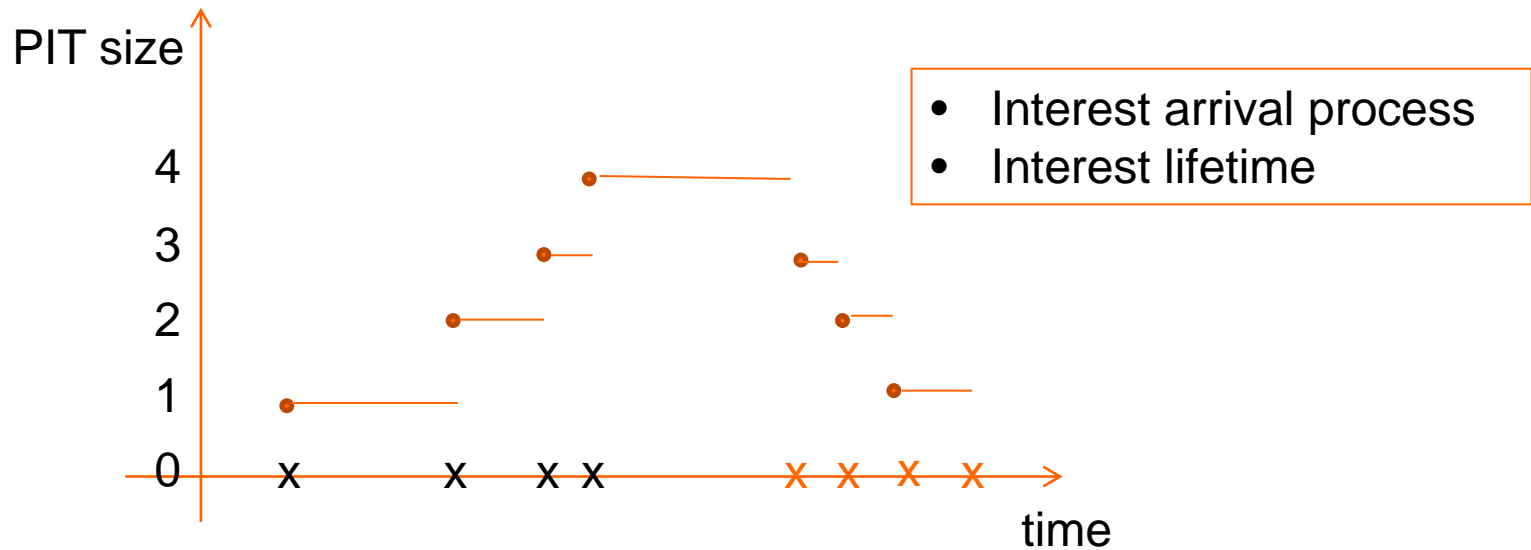
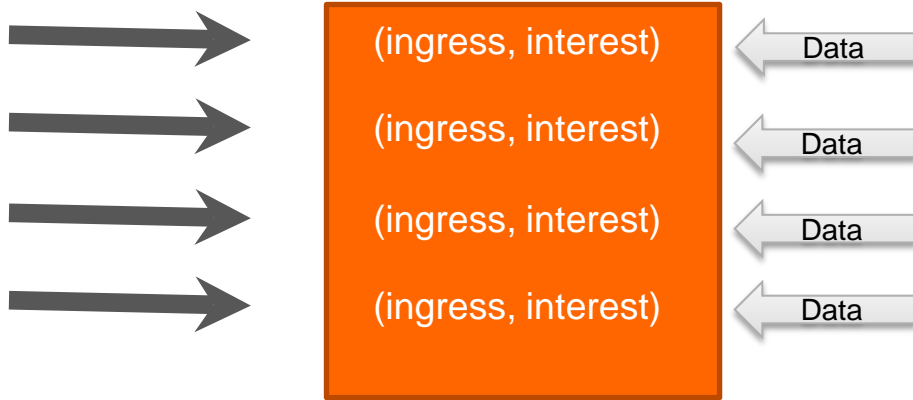
3 sizing

dynamics (1/2)



dynamics (2/2)

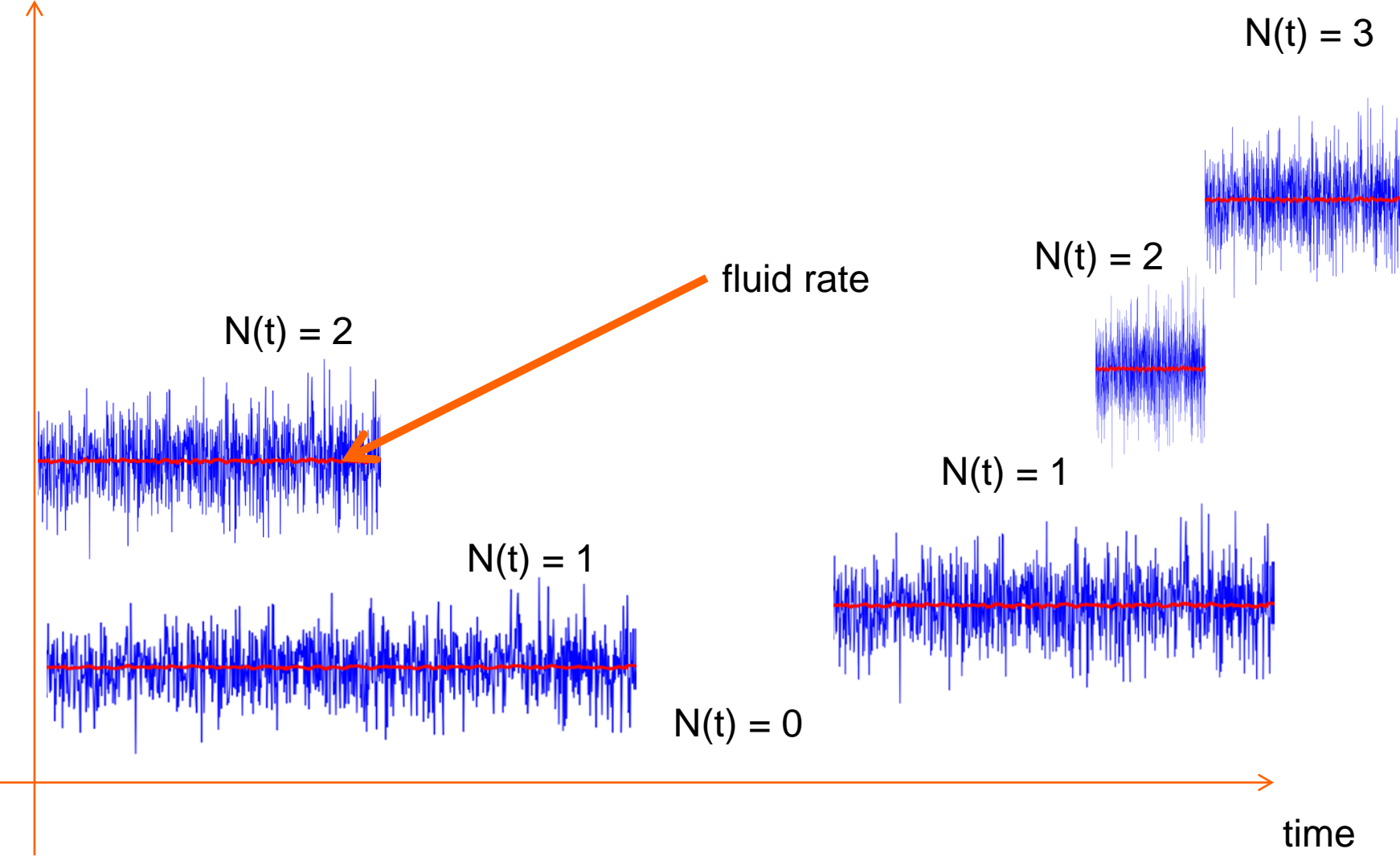
interests



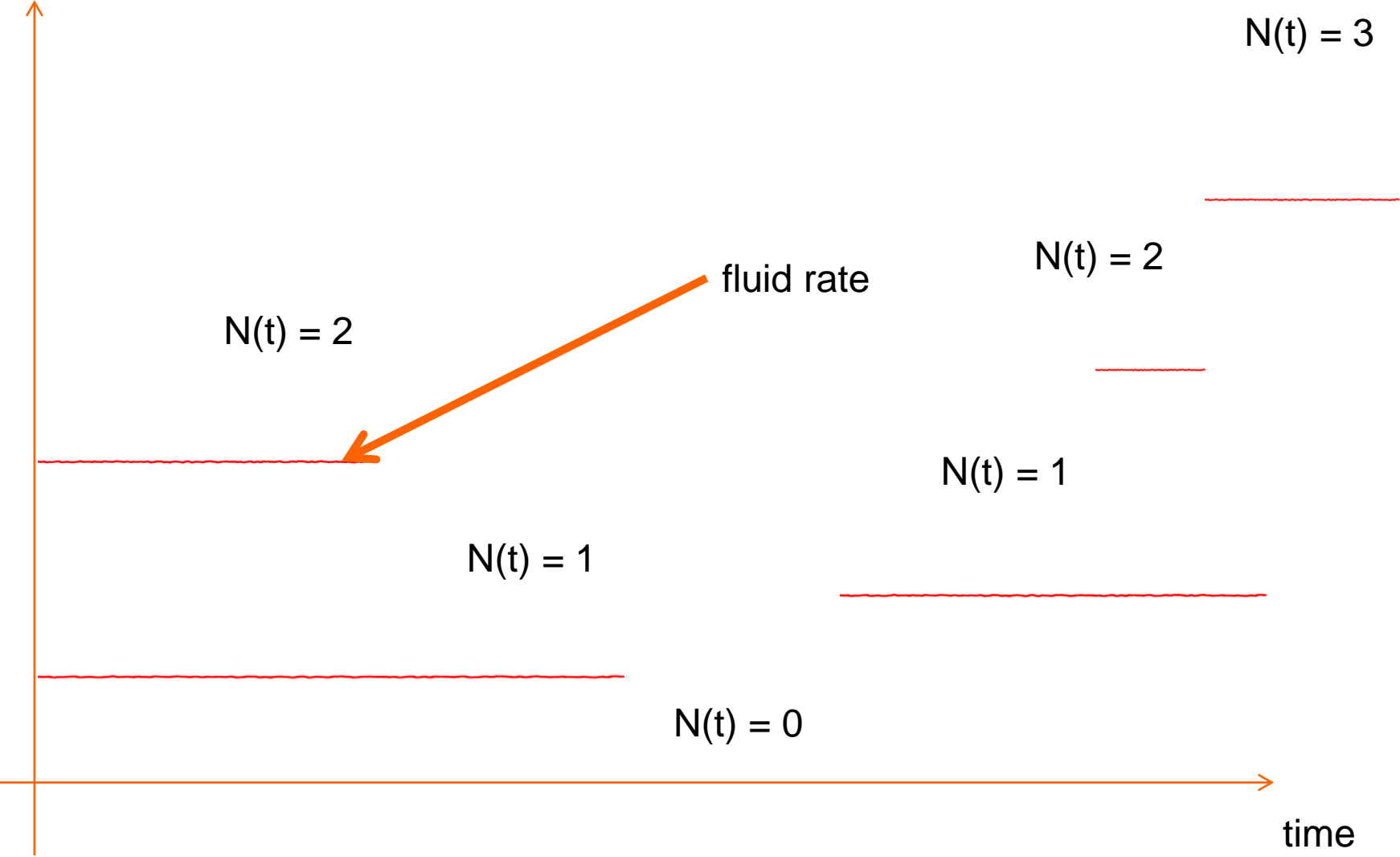
traffic model

- we want to compute the size of the PIT as a function of the offered traffic
- for sizing purposes we want the quantiles
- under some general assumptions:
 - objects are requested following a random process
 - we chose an object **Poisson arrival** process with rate λ
 - an object has distributed size S with finite average
 - an object is retrieved by variable rate interest requests
 - the rate is congestion controlled
 - the congestion control protocol is receiver driven
 - is also delay based
 - cf Carofiglio et al IEEE ICNP 2013

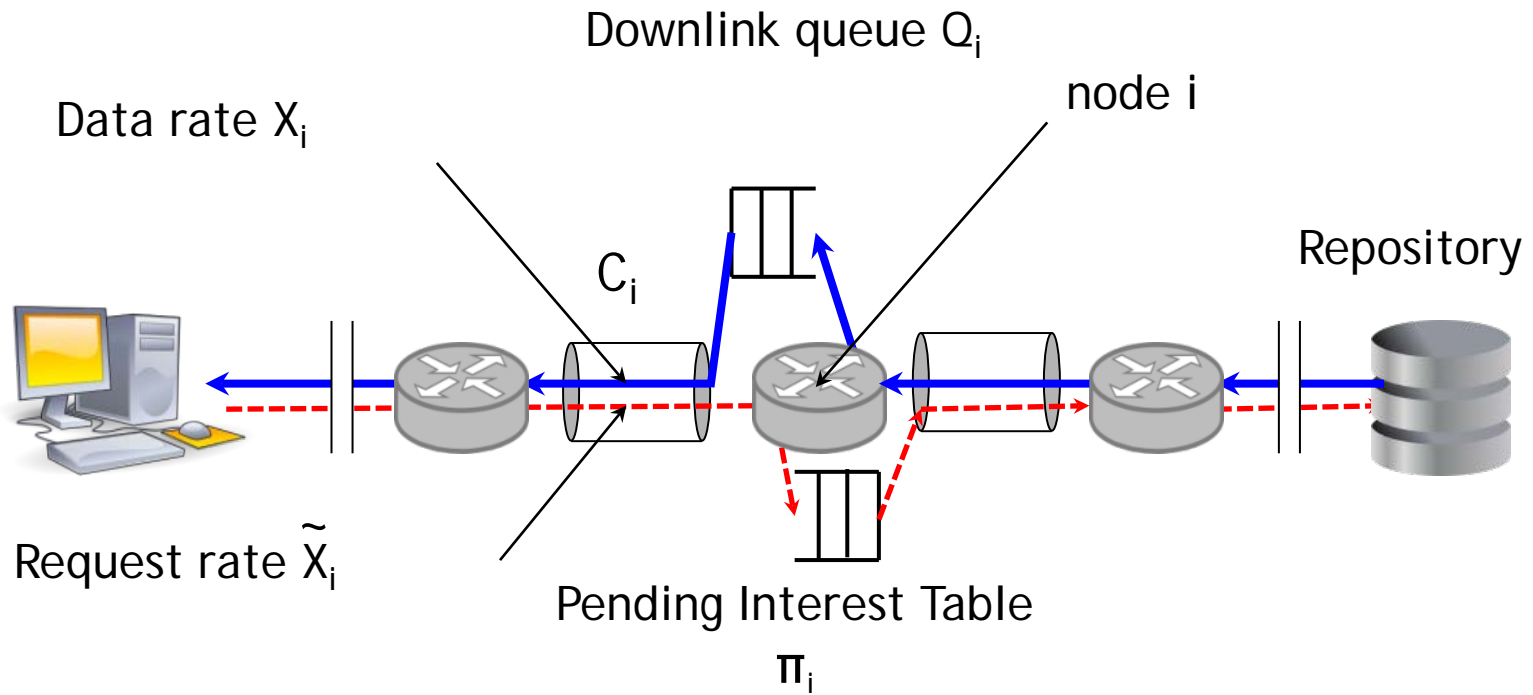
two levels model of the interest rate



two levels model of the interest rate

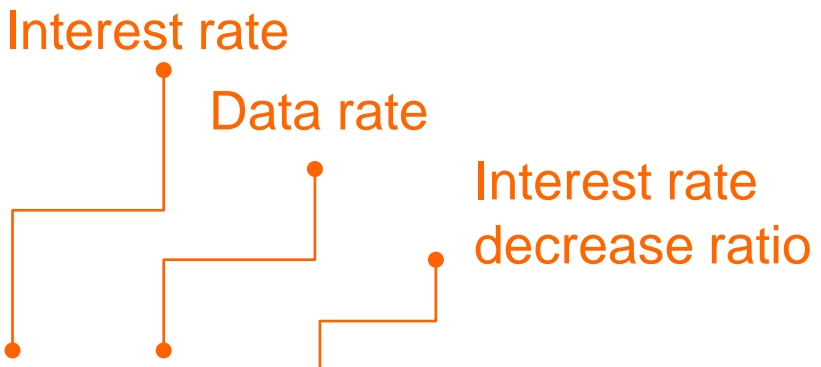


single transfer PIT occupancy (line network)



state equations (1/2)

receiver interest rate



$$\frac{d\tilde{X}^n(t)}{dt} = \frac{\eta}{R(t)^2} - \beta \tilde{X}^n(t) X^n(t) p(t - R(t))$$

link input/output rates rate

$$X_{i-1}^n(t) = X_i^n(t) \mathbb{1}_{\{Q_i(t)=0\}} + \left(C_i - \sum_{k \neq n} X_i^k(t) \right) \mathbb{1}_{\{Q_i(t)>0\}}$$

PIT size

$$\frac{d\pi_i(t)}{dt} = \sum_n \left(\tilde{X}^n(t) - X_{i+1}^n(t) \mathbb{1}_{\{\pi_i(t)>0\}} \right)$$

state equations (2/2)

congestion
function

$$p(t) = p_{\min} + \Delta p \min \left(\frac{R(t) - R_{\min}}{\Delta R}, 1 \right)$$

Round trip time

$$R(t) \equiv R(t) = R_{\min} + \sum_{i=1}^L Q_i(t) / C_i$$

$$\frac{dQ_i(t)}{dt} = \sum_n X_i^n(t) - C_i \mathbb{1}_{\{Q_i(t) > 0\}}$$

Link queue
evolution

network model

- the network is a directed graph $\mathcal{G} = (\mathcal{V}, \mathcal{L})$
- data object retrievals sharing the same route r in the network are grouped in classes
- be \mathcal{R}_{ij} the set of routes flowing through link ij
- in case of link congestion capacity C_{ij} is shared assuming max-min fairness (approximation or fair queueing assumed) with fair rate X_r

$$\sum_{r \in \mathcal{R}_{ij}} X_r N_r = C_{ij} \text{ and } X_r = \max_{r' \in \mathcal{R}_{ij}} X_{r'}$$

- the number of data transfers in progress on route N_r is a Markov process
- stability is guaranteed by the condition

$$\rho_{ij} = \sum_{r \in \mathcal{R}_{ij}} \lambda_r \sigma_r / C_{ij} < 1$$

- being ρ the offered load on link ij

main results (1/2)

- N flows, single routing class

After a transient phase, PIT sizes $\pi_i(t)$ are empty above the bottleneck ($\forall i \geq i^*$)
And equal to the bottleneck queue length below:

$$\pi_i(t) = \begin{cases} Q_{i^*}(t), & \forall i < i^*, \\ 0, & \forall i \geq i^*, \end{cases}$$

- It means that for sizing purposes we need to only focus on the routes that are bottlenecked upstream a given node.

main results (2/2)

- **average** values

$$\bar{X}^n = \bar{X}^n = C_{i^*} / N, \bar{\pi}_i = \bar{Q}_{i^*} = \left(\frac{N^2 \eta C \Delta R}{\beta \Delta p} \right)^{1/3}, i < i^*.$$

- **maximum** PIT size in steady state (variance estimation)
based on the analysis of the modulus of the **Laplace Transform** of the bottleneck queue function:

$$\max_{t>0} Q(t) = \max_{t>0} \pi_i(t) \leq \bar{Q} + \frac{CR}{2\sqrt{3}} = \bar{Q} \frac{1 + 2\sqrt{3}}{2\sqrt{3}}, i < i^*$$

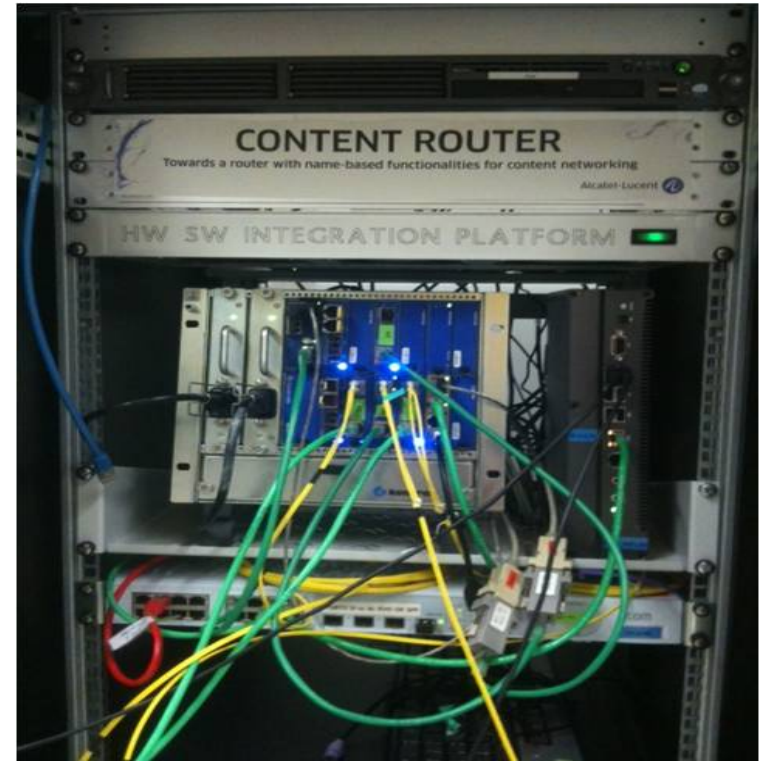
where $Q(t) \equiv Q_{i^*}(t)$, $C \equiv C_{i^*}$.

- taking into account the variable number of transfers in progress

$$\mathbb{E}[\pi_v] = \sum_{ij \in \mathcal{L}_v} Q_{ij}(1) \sum_{r \in \mathcal{R}_{ij}^u} \mathbb{E}[N_r] \leq \sum_{ij \in \mathcal{L}_v} Q_{ij}(1) \sum_{r \in \mathcal{R}_{ij}^u} \frac{\rho_r}{1 - \rho_r}.$$

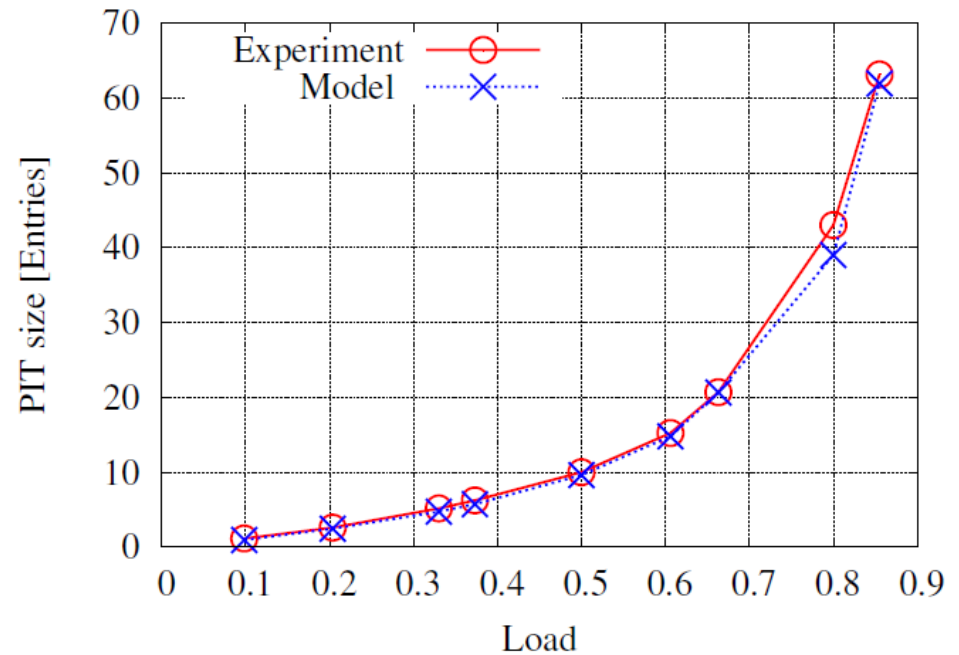
experimental analysis (the platform)

- The platform:
 - 4 AMC boards in a microTCA
 - NPU with 4GB off chip DRAM
 - a set of 10GbE
 - 12 cores per NPU
 - 800MHz 64bits MIPS
16kB L1 cache , 2MB L2 cache
 - an NDN node per card
- the forwarder:
 - PIT optimized open-addressed hash table
 - hardware timers for PIT timeouts
 - data collection by a platform controller
not to affect forwarding
 - sample are processed offline
 - faces over UDP
- **1422B-92B data/interest** packets
- traffic generation on client/repo servers



comparison model/experiments

- line network
- single bottlenecked link upstream at 100Mbps (all others at 5Gbps)
- relation PIT size/offered load is correctly measured by the model
- experiments are run from 100Mbps to 1Gbps

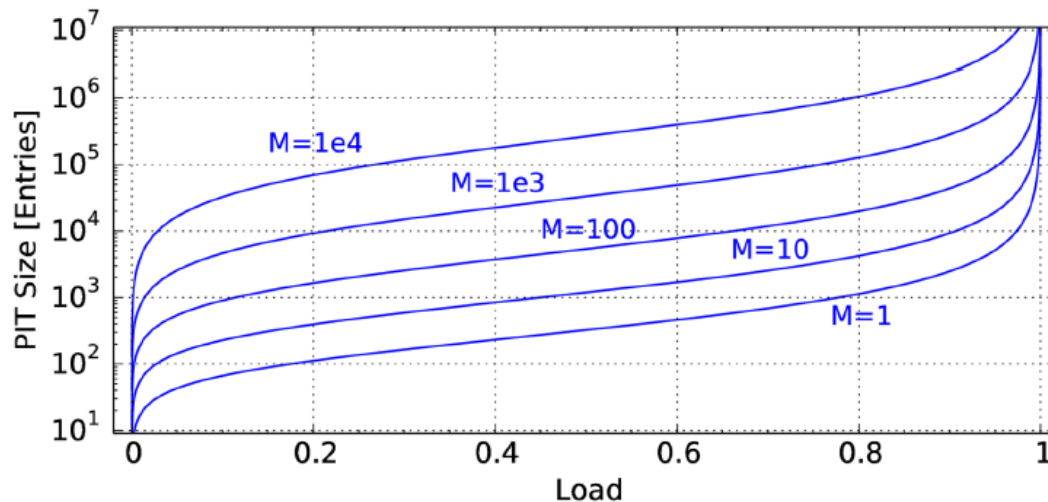
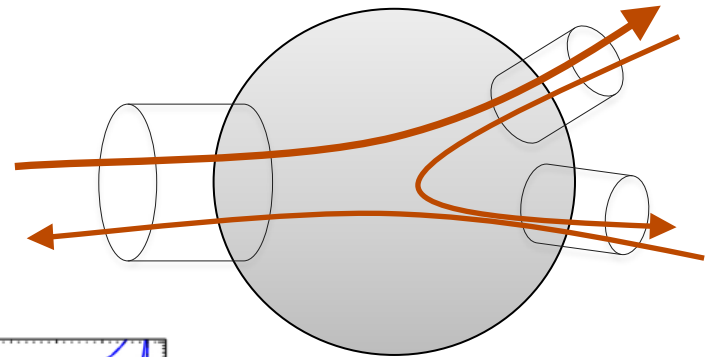


PIT sizing

- PIT sizing is made by using the 95% percentile assuming a Gaussian approximation $\mu(1 + z_{\alpha}c_v)$
- M routes with the same offered load bottlenecked upstream

$$\mu = M \frac{\rho}{1 - \rho} \sqrt{\frac{\eta}{\beta \Delta p} (1 + 2\sqrt{3})}$$

$$\sigma = \mu(1 + 1/2\sqrt{3})\sqrt{1 + 1/\rho}/\sqrt{M}$$



conclusions

- the model catches the essential properties of realistic traffic assumptions
 - congestion controlled sources with **delay based congestion control**
 - the knowledge of traffic that is bottleneck upstream is important to compute this size
 - fluid models turn out to be tractable to obtain simple closed formulas
- the PIT stores information about congestion level downstream/upstream
- under congestion controlled traffic the PIT size does not constitute a barrier for high speed implementations
- for non controlled (poorly controlled) traffic the PIT size requires active (local) management

Thank you